1. Record Nr. UNINA9910459903203321 Autore Gasston Peter Titolo The book of CSS3: a developer's guide to the future of web design // by Peter Gasston Pubbl/distr/stampa San Francisco:,: No Starch Press,, [2015] ©2015 **ISBN** 1-4571-8550-4 1-59327-643-5 Edizione [Second edition.] 1 online resource (306 p.) Descrizione fisica Disciplina 006.7 Web sites - Design Soggetti Cascading style sheets Electronic books. Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Description based upon print version of record. Note generali Includes bibliographical references and index. Nota di bibliografia Brief Contents; Contents in Detail; Preface; Introduction; The Scope of Nota di contenuto This Book; Chapter by Chapter; The Appendices and Further Resources; Introduction to the Second Edition; Chapter 1: Introducing CSS3; What CSS3 Is and How It Came to Be: A Brief History of CSS3: CSS3 Is Modular; There Is No CSS3; Module Status and the Recommendation Process; Introducing the Syntax; Vendor Prefixes; Let's Get Started; Chapter 2: Media Queries; The Advantages of Media Queries; Syntax; Media Features; Width and Height; Pixel Ratio; Device Width and Height; Orientation; Aspect Ratio; Multiple Media Features Mobile-First Web DevelopmentSummary; Media Queries: Browser Support; Chapter 3: Selectors; Attribute Selectors; New Attribute Selectors in CSS3; Beginning Substring Attribute Value Selector; Ending Substring Attribute Value Selector; Arbitrary Substring Attribute Value Selector; Multiple Attribute Selectors; The General Sibling Combinator; Summary; Selectors: Browser Support; Chapter 4: Pseudo-classes and

Pseudo-elements; Structural Pseudo-classes; The :nth-* Pseudo-classes; :first-of-type, :last-child, and :last-of-type; :only-child and :

:root:not(); UI Element States; Constraint Validation Pseudo-classes;

only-of-type; Other Pseudo-classes; :target; :empty

Pseudo-elements: The ::selection Pseudo-element; Summary: DOM and Attribute Selectors: Browser Support; Chapter 5: Web Fonts; The @fontface Rule; Defining Different Faces; True vs. Artificial Font Faces; A "Bulletproof" @font-face Syntax; Using Local Fonts; Font Formats; The Final "Bulletproof" Syntax: Licensing Fonts for Web Use; A Real-World Web Fonts Example; Controlling Font Loading; More Font Properties; font-size-adjust; font-stretch; OpenType Features; Enabling Font Features; Font Feature Properties; Summary Web Fonts: Browser SupportChapter 6: Text Effects and Typographic Styles; Understanding Axes and Coordinates; Applying Dimensional Effects: text-shadow; Multiple Shadows; Restricting Overflow; Aligning Text; Controlling Line Wrapping; Breaking Words; Hyphenating Words; Resizing Elements; Summary; Text Effects and Typographic Styles: Browser Support; Chapter 7: Multiple Columns; Column Layout Methods: Prescriptive Columns: column-count: Dynamic Columns: column-width; Varying Distribution of Content Across Columns; Combining column-count and column-width; Column Gaps and Rules Containing Elements Within Columns Elements Spanning Multiple Columns; Summary; Multiple Columns: Browser Support; Chapter 8: Background Images; Updates to Existing Background Properties; background-position: background-attachment: background-repeat: Multiple Background Images; Dynamically Scaled Background Images; Background Clip and Origin; Updated Background Shortcut; Summary; Background Images: Browser Support; Chapter 9: Border and Box Effects: Giving Your Borders Rounded Corners: The border-radius Shorthand; Using Percentage Values; Using Images for Borders; borderimage-source border-image-slice

Sommario/riassunto

CSS3 is the technology behind most of the eye-catching visuals on the Web. But the docs can be dry, murky, and full of dastardly caveats for inconsistent browser implementations. This completely updated second edition of the best-selling Book of CSS3 distills the dense technical language of the CSS3 specification into plain English and shows you what CSS3 can do now, in all major browsers. You'll find fully revised coverage of the updated syntax of gradients, grids, and flexible box layout, as well as all-new chapters on values and sizing, and graphical effects like filter effects and blend mod