1.
Record Nr.	UNINA9910459212403321
Titolo	Living with brain injury : a guide for families and caregivers / / edited by Sonia Acorn and Penny Offer
Pubbl/distr/stampa	Toronto, [Ontario] ; ; Buffalo, [New York] ; ; London, [England] : , : University of Toronto Press, , 1998 ©1998
ISBN	1-4426-5510-0 1-4426-5968-8
Descrizione fisica	1 online resource (191 p.)
Collana	Heritage
Disciplina	362.1968
Soggetti	Brain damage Brain damage - Patients - Family relationships Brain damage - Patients - Care Caregivers Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	Frontmatter -- Contents -- 1. Introduction / Offer, Penny -- 2. What Is a Brain Injury? / Higenbottam, John -- 3. A Survivor's View / Ottewell, Charles G. -- 4. After the Brain Injury - The Rehabilitation Team / Higenbottam, John -- 5. The Hospital - and After / Brown, Rick -- 6. Case Management / Simpson, John -- 7. Long-term Adjustment Following Significant Brain Injury / Pepping, Mary -- 8. 'Rime7 of the Survivor / Blanche, David -- 9. Psychosocial Effects of Brain Injury / Seaton, J. David -- 10. Children and Adolescents with Brain Injury / Unger, Marilyn -- 11. Couple Issues After Brain Injury / Hirschi, Patrick / Berwald, Claudia / Brown, Rick -- 12. Brain Injury and the Family System / David, Carroll O. -- 13. Legal Issues Following Brain Injury / Webster, R. Brian -- 14. Leisure and Recreation / Sulzberger, Anne / Killingsworth, Charles -- 15. The Family as Caregiver / Acorn, Sonia -- 16. A Second Look / Ottewell, Charles G. -- Appendix A. Resources and Assistance -- Appendix B. Glossary -- Appendix C. Suggestions for Further Reading -- Contributors

Sommario/riassunto	An injury to the brain can affect every aspect of a person's daily life, including physical abilities and psychological make-up, relationships and family roles, school and employment, recreation and leisure. At the hospital, you may hear a lot about brain injury but not realize the importance of what you've learned until you have to deal with the injured person at home. In this handy reference book, health-care and legal experts from Canada and the United States guide you through the process of rehabilitation and help you learn how to live with brain injury. The advice of these professionals is complemented by the stories of two people who have survived injuries and are adjusting to their new lives.

2.
Record Nr.	UNIORUON00072791
Titolo	Les chroniques de Zar'a Ya eqob et de Ba'eda Maryam rois d'Ethiopie de 1434 a 1478 / Jules Perruchon
Pubbl/distr/stampa	Paris, : Emile Bouillon, 1893
Descrizione fisica	xl, 206 p., p. di tav. ; 24 cm
Disciplina	963.02
Soggetti	ETIOPIA - Storia - Sec. 15
Lingua di pubblicazione	Etiopico
Formato	Materiale a stampa
Livello bibliografico	Monografia

3.	Record Nr.	UNINA9910300463603321
	Autore	Nutting Jack
	Titolo	Beginning iOS 7 Development : Exploring the iOS SDK / / by Jack Nutting, David Mark, Jeff LaMarche, Fredrik Olsson
	Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2014
	ISBN	9781430260233 1430260238
	Edizione	[1st ed. 2014.]
	Descrizione fisica	1 online resource (705 p.)
	Disciplina	004 005.25 005.258
	Soggetti	Apple computers Application software Apple and iOS Computer Applications
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Note generali	"Design and develop your app from concept and vision to code"--Cover. Includes index.
	Nota di contenuto	""Contents at a Glance""; ""Contents""; ""About the Authors""; ""About the Technical Reviewer""; ""Acknowledgments""; ""Introduction""; ""Chapter 1: Welcome to the Jungle""; ""What this Book Is""; ""What You Need""; ""Developer Options""; ""What You Need to Know""; ""What€?s Different About Coding for iOS?""; ""Only One Active Application""; ""Only One Window""; ""Limited Access""; ""Limited Response Time""; ""Limited Screen Size""; ""Limited System Resources""; ""No Garbage Collection, but€?. . .""; ""Some New Stuff""; ""A Different Approach""; ""What€?s in This Book"" ""What€?s New in this Update?""""Are You Ready?""; ""Chapter 2: Appeasing the Tiki Gods""; ""Setting Up Your Project in Xcode""; ""The Xcode Project Window""; ""The Toolbar""; ""The Navigator""; ""The Jump Bar""; ""The Utility Area""; ""Interface Builder""; ""New Compiler and Debugger""; ""A Closer Look at Our Project""; ""Introducing Xcode€?s Interface Builder""; ""File Formats""; ""The Storyboard""; ""The Library"";

Sommario/riassunto	The team that brought you the bestselling Beginning iPhone Development is back again for Beginning iOS 7 Development, bringing this definitive guide up-to-date with Apple's latest and greatest iOS 7 SDK, as well as with the latest version of Xcode. There's coverage of brand-new technologies, including a new chapter on Apple's Sprite Kit framework for game development, as well as significant updates to existing material. You'll have everything you need to create your very own apps for the latest iOS devices. Every single sample app in the book has been rebuilt from scratch using latest Xcode and the latest 64-bit iOS 7-specific project templates, and designed to take advantage of the latest Xcode features. Assuming only a minimal working knowledge of Objective-C, and written in a friendly, easy-to-follow style, Beginning iOS 7 Development offers a complete soup-to-nuts course in iPhone, iPad, and iPod touch programming. The book starts with the basics, walking through the process of downloading and installing Xcode and the iOS 7 SDK, and then guides you though the creation of your first simple application. From there, you'll learn how to integrate all the interface elements iOS users have come to know and love, such as buttons, switches, pickers, toolbars, and sliders. You'll master a variety of design patterns, from the simplest single view to complex hierarchical drill-downs. The confusing art of table building will be demystified, and you'll learn how to save your data using the iPhone file system. You'll also learn how to save and retrieve your data using a variety of persistence techniques, including Core Data and SQLite. And there's much more!