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Multicast; 3.3 Cell Switching (ATM); 3.3.1 Cells  
3.3.2 Segmentation and Reassembly3.3.3 Virtual Paths; 3.4  
Implementation and Performance; 3.5 Summary; Open Issue: The  
Future of Switching; Further Reading; Exercises; 4 Internetworking;  
Problem: There Is More Than One Network; 4.1 Simple Internetworking  
(IP); 4.1.1 What Is an Internetwork?; 4.1.3 Global Addresses; 4.1.4  
Datagram Forwarding in IP; 4.1.5 Address Translation (ARP); 4.1.6 Host  
Configuration (DHCP); 4.1.7 Error Reporting (ICMP); 4.1.8 Virtual  
Networks and Tunnels; 4.2 Routing; 4.2.1 Network as a Graph; 4.2.2  
Distance Vector (RIP); 4.2.3 Link State (OSPF); 4.2.4 Metrics  
4.2.5 Routing for Mobile Hosts4.2.6 Router Implementation; 4.3 Global  
Internet; 4.3.1 Subnetting; 4.3.2 Classless Routing (CIDR); 4.3.3  
Interdomain Routing (BGP); 4.3.5 IP Version 6 (IPv6); 4.4 Multicast;  
4.4.1 Multicast Addresses; 4.4.2 Multicast Routing (DVMRP, PIM, MSDP);  
4.5 Multiprotocol Label Switching; 4.5.1 Destination-Based Forwarding;  
4.5.2 Explicit Routing; 4.5.3 Virtual Private Networks and Tunnels; 4.6  
Summary; Open Issue: Deployment of IPv6; Further Reading; Exercises;  
5 End-to-End Protocols; Problem: Getting Processes to Communicate;  
5.1 Simple Demultiplexer (UDP)  
5.2.1 End-to-End Issues

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Sommario/riassunto

Computer Networks, 4E is the only introductory computer networking book written by authors who have had first-hand experience with many of the protocols discussed in the book, who have actually designed some of them as well, and who are still actively designing the computer networks today. This newly revised edition continues to provide an enduring, practical understanding of networks and their building blocks through rich, example-based instruction. The authors' focus is on the why of network design, not just the specifications comprising today's systems but how key technologies and p

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