Record Nr. UNINA9910458230903321 Autore Fisher Timothy C. G. <1959-, > Titolo Managerial economics: a strategic approach / / Timothy C.G. Fisher, David Prentice and Robert Waschik New York:,: Routledge,, 2010 Pubbl/distr/stampa **ISBN** 1-135-15495-3 1-135-15496-1 1-282-63974-9 9786612639746 0-203-85712-7 Edizione [2nd ed.] Descrizione fisica 1 online resource (401 p.) Altri autori (Persone) PrenticeDavid WaschikRobert G. <1962-> Disciplina 338.5024/658 Soggetti Managerial economics Game theory Electronic books. Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Note generali Description based upon print version of record. Nota di bibliografia Includes bibliographical references and index. Nota di contenuto Book Cover; Title; Copyright; Contents; Preface; 1 Introduction; Part I Theory; 2 The manager and the firm; 3 Monopoly and perfect competition; 4 Price discrimination; 5 Game theory; Part II Strategic interaction between firms; 6 Strategy in a market with two firms; 7 Product differentiation; 8 Entry deterrence and accommodation; 9 Government regulation of industries; Part III Strategic interaction within firms; 10 Vertical and horizontal integration; 11 Labour markets; 12 Training and motivating workers; 13 Trade unions; Part IV Marketing economics; 14 The role of information; 15 Advertising 16 Bundling17 Durable goods; 18 Auctions; 19 The product life cycle; Answers to odd-numbered problems; Index Sommario/riassunto Traditional microeconomic theory has much to offer a manager. It suggests ways to increase profits by setting prices and packaging services, using advertising to increase demand and shows how internet auction sites like eBay affect competition and profitability. By using

game theory to present and solve a manager's decision-making

problems and by focusing on the strategic nature of these problems, this text makes microeconomic theory much more intuitive and relevant for the business student. The text is separated into four sections:basic micr