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Autore	Dooren Thom van
Titolo	Vulture [[electronic resource] /] / Thom van Dooren
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Descrizione fisica	1 online resource (194 p.)
Collana	Animal series
Disciplina	598.92
Soggetti	Vultures Vultures - Social aspects Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Vulture Cover; Imprint page; Contents; Preface; 1. An Unnatural History of Scavenging; 2. Vultures Circling: Eating People; 3. Otherworldly Vultures; 4. Vulture Futures; Timeline of the Vulture; Appendix: Species of Vulture Around the World; References; Bibliography; Associations and Websites; Acknowledgements; Photo Acknowledgements; Index
Sommario/riassunto	Simply because they are large scavenging birds, vultures are often viewed as harbingers of death. But, as Thom van Dooren shows in this cultural and natural history, that dominant association leaves us with a very one-dimensional understanding of a group of actually rather fascinating and diverse creatures. Vulture offers an enlightening new history of this much-misunderstood bird. Vultures vary in type and size, and while some have a diet mainly of bone, others are actually almost completely vegetarian. Most interesting, despite its notorious association w

2. Record Nr.	UNINA9911020332603321
Autore	Saxtoft Christian
Titolo	Convergence : user expectations, communications enablers and business opportunities // Christian Saxtoft
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ISBN	9786612349782 9781282349780 1282349783 9780470987797 0470987790 9780470987780 0470987782
Descrizione fisica	1 online resource (252 p.)
Collana	Telecoms explained
Disciplina	384
Soggetti	Telecommunication Business - Communication systems
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
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Nota di contenuto	Introduction -- List of Abbreviations -- PART I: EXPERIENCE OF THE END-USER -- Chapter 1: Communications in a User Perspective -- 1.1 History of the Communications Services Users -- 1.2 The 'Long Tail' -- 1.3 A Fragmented User Community -- 1.4 Knowledge: A Human Resource -- 1.5 Summary -- 1.6 References -- Chapter 2: The Convergence Culture Square -- 2.1 Different Dimensions to Convergence -- 2.2 Social Changes -- 2.2.1 Consumer Production -- 2.2.2 A Participatory Culture -- 2.3 Convergence in Thinking -- 2.4 Change Management Challenges -- 2.5 Value Perception -- 2.5.1 Management of User Expectations -- 2.5.2 Terminal-Based Services -- 2.6 Summary -- 2.7 References -- PART II: CONVERGENT BUSINESS MODELS -- Chapter 3: Market Trends and Predictions -- 3.1 Towards End-User Focus -- 3.2 Changing Patterns in the Communications Industry -- 3.2.1 Classification of CSPs -- 3.2.2 User Behaviour -- 3.3 Important Market Characteristics -- 3.4 Value Systems in the Communications Industry -- 3.4.1 Sustainable Competitive Advantage

-- 3.4.2 Brand Value -- 3.4.3 Psychological Factors that Influence Consumers -- 3.4.4 End-User Influence on the Value System -- 3.5 Value Grid in the Communications Industry -- 3.6 Summary -- 3.7 References -- Chapter 4: Structures and Strategies -- 4.1 The Competitive Environment -- 4.2 Diminishing Control -- 4.3 Web 2.0-Driven Business Models -- 4.4 The Sphere of Influence -- 4.5 User Expectations -- 4.6 Advertising -- 4.6.1 Contents-Sensitive Advertising -- 4.6.2 User Privacy Versus User Benefits -- 4.6.3 Respect for the User -- 4.7 Summary -- 4.8 References -- Chapter 5: Strategic Opportunities -- 5.1 Generic Business Strategies -- 5.2 Quality Versus Cost: A Trade-Off -- 5.3 'Lean Operator' and Beyond -- 5.4 Summary -- 5.5 References -- PART III: TECHNOLOGIES AND SERVICES -- Chapter 6: Enabling Technologies -- 6.1 Core Network Technologies and Systems -- 6.1.1 IP Multimedia Subsystem -- 6.1.2 Service Delivery Framework -- 6.2 Access Network Technologies and Systems. 6.2.1 Fixed-Line Access -- 6.2.2 Wireless Access -- 6.3 Consumer Products -- 6.3.1 Mobile Terminal Evolution -- 6.3.2 Home Entertainment Hub -- 6.4 Summary -- 6.5 References -- Chapter 7: Convergent Services and Systems -- 7.1 Services on Mobile Terminals -- 7.2 Television and Video Services -- 7.2.1 IPTV -- 7.2.2 Internet Video -- 7.2.3 Mobile TV -- 7.2.4 Digital TV Broadcasting -- 7.3 Other Convergent Services -- 7.3.1 Music Downloading -- 7.3.2 Radio Listening -- 7.4 Fixed-Mobile Convergence -- 7.5 Summary -- 7.6 References -- PART IV: BUSINESS PROCESSES IN CONVERGENT COMMUNICATIONS MARKETS -- Chapter 8: Management of Convergent Services -- 8.1 Enterprise Software Environment -- 8.1.1 Customer Relationship Management -- 8.1.2 Enterprise Resource Planning -- 8.1.3 Operations Support Systems -- 8.1.4 Business Support Systems -- 8.2 Enterprise System Integration Challenges -- 8.2.1 Enterprise Architecture Frameworks -- 8.2.2 Service-Oriented Architecture -- 8.3 Enterprise Process Optimization -- 8.3.1 Telecommunications Process Framework -- 8.3.2 IT Process Framework -- 8.3.3 Cross-network Optimization Challenges -- 8.3.4 Process Mapping -- 8.3.5 Simplified Process Loops -- 8.4 Methodologies for Business Process Optimization -- 8.4.1 Business Process Management -- 8.4.2 BPM Automation -- 8.5 Summary -- 8.6 References -- Chapter 9: New Business Opportunities -- 9.1 The Network / a Managed Dynamic Business Asset -- 9.1.1 Business Opportunity Management -- 9.1.2 A Business Management Paradigm Shift -- 9.1.3 Business Data Requirements -- 9.2 Knowledge Based Organisations -- 9.2.1 Scarcity of Network Capacity -- 9.2.2 Scarcity of Service Innovation -- 9.2.3 Scarcity of Customer Attention -- 9.2.4 Scarcity of Business Evolution -- 9.3 Opportunities in Outsourcing -- 9.4 Summary -- 9.5 References -- Chapter 10: Management of User Expectations -- 10.1 Mobile Terminals and Convergence of Services -- 10.2 Control of End-User QoE -- 10.3 Terminal Characteristics and User Preferences. 10.4 CSP Crossroads -- 10.5 Summary -- 10.6 References -- Chapter 11: Billing and Convergent Charging -- 11.1 Convergent Charging System Architecture -- 11.1.1 Hybrid Tariffs -- 11.1.2 Mobile Payment -- 11.2 Standardized Charging and Billing Frameworks -- 11.3 Data Sources in Charging and Billing Systems -- 11.3.1 Charging Data -- 11.3.2 Billing Data -- 11.4 Summary -- 11.5 References -- PART V: CONVERGENCE AND BEYOND -- Chapter 12: Innovation and New Opportunities -- 12.1 Categories of Innovation -- 12.1.1 Scope of Innovation Processes -- 12.1.2 Depth of Innovation Processes -- 12.2 Methods to Facilitate Innovation -- 12.2.1 Execution Processes -- 12.2.2 Creativity Processes -- 12.3 Innovation Frameworks -- 12.3.1 Theory of Inventive Problem Solving -- 12.3.2 Organizational

Challenges -- 12.4 Convergence of Experience -- 12.4.1 Human Interfaces -- 12.4.2 Social Networking -- 12.5 Future Trends -- 12.5.1 Beyond Web 2.0 -- 12.5.2 Crossing the Line -- 12.6 Summary -- 12.7 References -- Chapter 13: The Future of Communications -- 13.1 A Different Paradigm -- 13.1.1 Changes to the Value Chain -- 13.1.2 Convergence Culture -- 13.2 The New Challenges -- 13.2.1 The Competence Trap -- 13.2.2 Eight Primary Challenges and Opportunities -- 13.2.3 Overview of Challenges and Opportunities -- 13.3 The New Horizons -- 13.4 Summary -- 13.5 References -- Index.

Sommario/riassunto

Convergence: User Expectations, Communications Enablers and Business Opportunities offers a user-centric and business-oriented analysis of the rapidly changing communications industry. Clear summaries of key technology areas provide the backdrop for an extensive analysis of the expectations set by users and the challenges and opportunities this presents to companies. The process of convergence is characterised by complex interactions between different technical fields, business areas and end-user relations, where traditional telecommunications services, internet-based services and media broadcast services are blending into a continuum of rich new offerings. With these changes the existing hardwired links between user services and specific industry segments are rapidly dissolving. . Presents guide to end-user market trends and expectations . Includes models and analysis of new industry structures and dynamics . Contains comprehensive discussion of innovation as a business driver . Provides wide range of references to reflect the cross-disciplinary scope of convergence . Offers motivation and suggestions for refocus of key business strategies Convergence bridges the fields of business, economics, technology and social studies and analyses business models and practices from across a range of industry segments. The wide scope makes the book an ideal text for technically-minded executives, business-oriented engineers and anyone with an interest in the intricacies of the convergence triggered market changes.
