1. Record Nr. UNINA9910457759203321

Autore Radcliffe Doug

Titolo Microsoft Flight Simulator 2004 [[electronic resource]]: a century of

Flight: official strategies & secrets / / Doug Radcliffe

San Francisco, Calif. ; ; London, ; SYBEX, 2003 Pubbl/distr/stampa

ISBN 1-280-64984-4 9786610649846 0-470-11331-6

Descrizione fisica 1 online resource (274 p.)

Disciplina 794.8753

Airplanes - Piloting - Computer simulation Soggetti

Electronic books.

Lingua di pubblicazione Inglese

Formato Materiale a stampa

Livello bibliografico Monografia

Note generali Description based upon print version of record.

Nota di contenuto Microsoft Flight Simulator 2004: A Century of Flight;

Acknowledgments; Contents; How to Use This Book; Chapter 1: Systems Checklist; Configuring Your Flight Simulator; Controlling Your Flight Simulator; Chapter 2: Modern Aircraft Reference; Statistics Explained; Beechcraft Baron 58; Beechcraft King Air 350; Bell 206B JetRanger; Boeing 737-400; Boeing 747-400; Boeing 777-300; Cessna C172SP Skyhawk; Cessna C182S Skylane; Cessna C208 Caravan Amphibian; Cessna C208B Grand Caravan; Extra 300S; Learjet 45; Mooney Bravo: Robinson R22 Beta II: Schweizer 2-32 Sailplane Chapter 3: Historical Aircraft ReferenceCurtiss JN-4D "Jenny"; deHavilland DH-88 Comet; Douglas DC-3; Ford 4-AT-E Tri-Motor; Model 5B and 5C Vega; Piper J-3 Cub; Ryan NYP Spirit of St. Louis; Vickers F.B.27A Vimy: 1903 Wright Flyer: Chapter 4: The Learning Center: Navigating the Learning Center: Getting Airborne: Chapter 5: From Taxi to Takeoff; Flight Planning; On the Taxiway; Off the Runway; Chapter 6: In-Flight Navigation; VFR Navigation; IFR Navigation; NDB and ADF Navigation; GPS Navigation; Autopilot; Air Traffic Control; Emergencies: Airspace Definitions: Final Navigation Challenge Chapter 7: Approaches and LandingsApproaches and Landings: Historic vs. Modern Planes; VFR Approaches and Landings; IFR Approaches and

Landings; ATC Contact for Approaches and Landings; ILS Approaches;

Sommario/riassunto

Short-Field and Crosswind Landings; Chapter 8: "So You Want To Be A..."; Bush Pilot; Airline Pilot; Aerobatic Pilot; Chapter 9: The Multiplayer Skies; Multiplayer Setup; Spreading Your Wings; Chapter 10: Flight Simulator Community; Web Resources; Add-Ons and Accessories; Favorite Links; Appendix A: Common Problems for New Users; Appendix B: Checklists; Appendix C: Keyboard Reference Chart; Index Flight Simulator 2004: A Century of Flight lets pilots of all ages and abilities experience history in the cockpit of such famous planes as the Wright Flyer, the Spirit of St. Louis, and the Douglas DC-3. This official strategy guide, written with the full cooperation of Microsoft Game Studios, will help you deepen your knowledge and enjoyment of every aspect of flight, whether you're trying to land that Comet in a crosswind or request take-off clearance from ATC so you can get that 737 full of passengers to Chicago on time. Inside you'll find:Detailed specifications, statistics