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Titolo	3D motion graphics for 2D artists : conquering the third dimension // Bill Byrne
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ISBN	1-136-04017-X 1-136-04018-8 1-283-34811-X 9786613348111 0-240-81534-3
Edizione	[1st edition]
Descrizione fisica	1 online resource (265 p.)
Disciplina	006.6 777.6
Soggetti	Three-dimensional imaging Computer animation Computer graphics Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	Machine generated contents note: 1. Introduction 2. Creating the Illusion of Depth 3. Software Tools 4. Photoshop CS5 3D 5. Illustrator 6. After Effects and 3D 7. Beginning 3D For Real (Introduction to Cinema 4D and 3Ds Max) 8. Animation In 3D 9. Materials and Lighting 10. Motion Typography From 2D to 3D 11. MoGraph tools in Cinema 4D 12. Building the Scene: Layers of a 3D Scene 13. 3D Compositing- A Return to 2D.
Sommario/riassunto	Provides lessons and tutorials covering the essentials of building and compositing 3D elements in 2D work.