

1. Record Nr.	UNINA9910456331903321
Autore	Gryskiewicz Stanley S
Titolo	Making creativity practical [[electronic resource]] : innovation that gets results // Stan Gryskiewicz, Sylvester Taylor
Pubbl/distr/stampa	Greensboro, N.C., : Center for Creative Leadership, c2003
ISBN	1-118-15523-8 1-281-00128-7 9786611001285 1-118-15447-9 1-932973-21-4
Edizione	[1st edition]
Descrizione fisica	1 online resource (34 p.)
Collana	Ideas into action guidebooks CCL ; ; no. 421
Disciplina	658.4 658.4063
Soggetti	Creative ability in business Problem solving Organizational change Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	Title page; Table of Contents; What Is Practical Creativity?; Why Is Practical Creativity Important?; Making Creativity Practical; Stating the Problem; Understanding Approaches to Problem Solving; Seeking the Right Creative Path; Choosing the Right Creative Path; Generating Ideas; Evaluating Ideas; Making a Place for Creativity at Work; Suggested Readings; Background; Key Point Summary; Lead Contributors
Sommario/riassunto	Creative solutions can be challenged and defended in the pursuit of profitability. But first, creativity must be demystified. A process that targets innovation provides leaders with just such a problem-solving approach. The goal is to produce high-quality ideas that are appropriate to the task-which means groups and organizations can implement them with less risk.Work with the targeted innovation process consists of activities in five areas: stating the problem in a way

that encourages creative problem solving, learning and understanding
different problem-solving styles, learning and under
