

1. Record Nr.	UNINA9910454021103321
Titolo	The state of play [[electronic resource]] : law, games, and virtual worlds // edited by Jack M. Balkin and Beth Simone Noveck
Pubbl/distr/stampa	New York, : New York University Press, c2006
ISBN	0-8147-3907-5
Descrizione fisica	1 online resource (320 p.)
Collana	Ex machina
Altri autori (Persone)	BalkinJ. M NoveckBeth Simone
Disciplina	343.09/944
Soggetti	Computer games - Law and legislation Virtual reality Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references (p. 289-290) and index.
Nota di contenuto	Introduction / Jack M. Balkin and Beth Simone Noveck -- Virtual worlds : a primer / F. Gregory Lastowka and Dan Hunter -- Virtual worldliness / Richard A. Bartle -- Declaring the rights of players / Raph Koster -- The right to play / Edward Castranova -- Law and liberty in virtual worlds / Jack M. Balkin -- Virtual crime / F. Gregory Lastowka and Dan Hunter -- Owned! Intellectual property in the age of eBayers, gold farmers, and other enemies of the virtual state / Julian Dibbell -- Virtual power politics / James Grimmelmann -- Escaping the gilded cage : user-created content and building the metaverse / Cory Ondrejka -- There is no spoon / Yochai Benkler -- Who killed Miss Norway? / Tracy Spaight -- Who's in charge of who I am? : identity and law online / Susan P. Crawford -- Privacy and data collection in virtual worlds / Tal Zarsky -- Virtual worlds, real rules : using virtual worlds to test legal rules / Caroline Bradley and A. Michael Froomkin -- The new visual literacy : how the screen affects the law / David R. Johnson -- Democracy-- the video game : virtual worlds and the future of collective action / Beth Simone Noveck.
Sommario/riassunto	The State of Play presents an essential first step in understanding how new digital worlds will change the future of our universe. Millions of people around the world inhabit virtual worlds: multiplayer online

games where characters live, love, buy, trade, cheat, steal, and have every possible kind of adventure. Far more complicated and sophisticated than early video games, people now spend countless hours in virtual universes like Second Life and Star Wars Galaxies not to shoot space invaders but to create new identities, fall in love, build cities, make rules, and break them. As digital worlds become increasingly powerful and lifelike, people will employ them for countless real-world purposes, including commerce, education, medicine, law enforcement, and military training. Inevitably, real-world law will regulate them. But should virtual worlds be fully integrated into our real-world legal system or should they be treated as separate jurisdictions with their own forms of dispute resolution? What rules should govern virtual communities? Should the law step in to protect property rights when virtual items are destroyed or stolen? These questions, and many more, are considered in *The State of Play*, where legal experts, game designers, and policymakers explore the boundaries of free speech, intellectual property, and creativity in virtual worlds. The essays explore both the emergence of law in multiplayer online games and how we can use virtual worlds to study real-world social interactions and test real-world laws. Contributors include: Jack M. Balkin, Richard A. Bartle, Yochai Benkler, Caroline Bradley, Edward Castranova, Susan P. Crawford, Julian Dibbell, A. Michael Froomkin, James Grimmelmann, David R. Johnson, Dan Hunter, Raph Koster, F. Gregory Lastowka, Beth Simone Noveck, Cory Ondrejka, Tracy Spaight, and Tal Zarsky.

2. Record Nr.	UNINA9910456308103321
Autore	Keen Suzanne
Titolo	Romances of the archive in contemporary British fiction / / Suzanne Keen
Pubbl/distr/stampa	Toronto, [Ontario] ; ; Buffalo, [New York] ; ; London, [England] : , : University of Toronto Press, , 2003 ©2001
ISBN	1-281-99636-X 9786611996369 1-4426-7945-X
Descrizione fisica	1 online resource (299 p.)
Disciplina	823/.9109358
Soggetti	English fiction - 20th century - History and criticism Literature and history - Great Britain - History - 20th century Historical fiction, English - History and criticism Postcolonialism - Great Britain Decolonization in literature Libraries in literature Archives in literature Stagecoach robberies Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Frontmatter -- Contents -- Acknowledgments -- 1. Contemporary Fiction, Postimperial Conditions -- 2. Romances of the Archive: Identifying Characteristics / Byatt, A.S. / Barnes, Julian -- 3. Wellsprings / Spenser, Edmund / James, Henry / Lovecraft, H.R / Tey, Josephine / Eco, Umberto -- 4. History or Heritage? / Lively, Penelope / Unsworth, Barry / Ackroyd, Peter -- 5. Time Magic and the Counterfactual Imagination / Amis, Kingsley / Clarke, Lindsay / Norfolk, Lawrence / Williams, Nigel -- 6. Custody of the Truth / James, P.D. / Harris, Robert / Dickinson, Peter / Drabble, Margaret -- 7. Envisioning the Past / Hollinghurst, Alan / Mars-Jones, Adam /

Sommario/riassunto

Romances of the Archive in Contemporary British Fiction is a lively discussion of the debates about the uses of the past contained in British fiction since the Falklands crisis. Drawing on a diverse and original body of work, Suzanne Keen provides a detailed examination of the range of contemporary 'romances of the archive,' a genre in which British novelists both deal with the loss of Empire and a nostalgia for the past, and react to the postimperial condition of Great Britain. Keen identifies the genre and explains its literary sources from Edmund Spenser to H.P. Lovecraft and John LeCarre. She also accounts for the rise in popularity of the archival romance and provides a context for understanding the British postimperial preoccupation with history and heritage. Avoiding a narrow focus on postmodernist fiction alone, Keen treats archival romances from A.S. Byatt's Booker Prize-winning *Possession* to the paperback thrillers of popular novelists. Using the work of Peter Ackroyd, Julian Barnes, Lindsay Clarke, Stevie Davies, Peter Dickinson, Alan Hollinghurst, P.D. James, Graham Swift, and others, Keen shows how archival romances insist that there is a truth and that it can be found. By characterizing the researcher who investigates, then learns the joys, costs, and consequences of discovery, *Romances of the Archive* persistently questions the purposes of historical knowledge and the kind of reading that directs the imagination to conceive the past.

3. Record Nr.

Titolo

UNISA996200346003316

Advances in Information Retrieval [[electronic resource]] : 37th European Conference on IR Research, ECIR 2015, Vienna, Austria, March 29 - April 2, 2015. Proceedings / / edited by Allan Hanbury, Gabriella Kazai, Andreas Rauber, Norbert Fuhr

Pubbl/distr/stampa

Cham : , : Springer International Publishing : , : Imprint : Springer, , 2015

ISBN

3-319-16354-X

Edizione

[1st ed. 2015.]

Descrizione fisica

1 online resource (XXXII, 852 p. 177 illus.)

Collana

Information Systems and Applications, incl. Internet/Web, and HCI ; ; 9022

Disciplina

025.04

Soggetti

Information storage and retrieval
Database management
Data mining
Multimedia information systems
Application software
User interfaces (Computer systems)
Information Storage and Retrieval
Database Management
Data Mining and Knowledge Discovery
Multimedia Information Systems
Information Systems Applications (incl. Internet)
User Interfaces and Human Computer Interaction

Lingua di pubblicazione

Inglese

Formato

Materiale a stampa

Livello bibliografico

Monografia

Note generali

Bibliographic Level Mode of Issuance: Monograph

Nota di contenuto

Keynotes -- Still Haven't Found What I'm Looking For: Suggestions for Search Research -- Mining and Modeling Online Health Search -- What to do if you know everything? Studying human behavior in a virtual world -- Aggregated Search and Diversity -- Towards Query Level Resource Weighting For Diversified Query Expansion -- Exploring Composite Retrieval from the Users' Perspective -- Improving Aggregated Search Coherence -- On-topic Cover Stories from News Archives -- Classification -- Multi-Emotion Detection in User-

Generated Reviews -- Classification of historical notary acts with noisy labels -- Concept Fusion: A Flexible Scene Classification Framework -- An Audio-Visual Approach to Music Genre Classification through Affective Color Features -- Cross-Lingual and Discourse -- Multi-Modal Correlated Centroid Space for Multi-Lingual Cross-Modal Retrieval -- A Discourse Search Engine based on Rhetorical Structure Theory -- Knowledge-based Representation for Transductive Multilingual Document Classification -- Distributional Correspondence Indexing for Cross-Language Text Categorization -- Efficiency Adaptive Caching of Fresh Web Search Results -- Approximating Weighted Hamming Distance by Probabilistic Selection for Multiple Hash Table -- Graph Regularized Hashing -- Approximate Nearest-Neighbor Search with Inverted Signature Slice Lists -- Evaluation -- A Discriminative Approach to Predicting Assessor Accuracy -- WHOSE A Tool for Whole-Session Analysis in IIR -- Looking for Books in Social Media: An Analysis of Complex Search Requests -- How do Gain and Discount Functions Affect the Correlation between DCG and User Satisfaction? -- Different Rankers on Different Subcollections -- Retrievability Bias: A Comparison of Inequality Measures -- Judging Relevance Using Magnitude Estimation -- Event Mining and Summarization -- Retrieving Time from Scanned Books -- A Noise-Filtering Approach for Spatio-Temporal Event Detection in Social Media -- Timeline Summarization from Relevant Headlines -- Information Extraction -- A Self-Training CRF Method for Recognizing Product Model Mentions in Web Forums -- Information Extraction Grammars -- Target-based Topic Model for Problem Phrase Extraction -- On Identifying Phrases Using Collection Statistics -- MIST: Top-k Approximate Sub-String Mining using Triplet Statistical Significance -- Recommender Systems -- Active Learning applied to Rating Elicitation for Incentive Purposes -- Entity-Centric Stream Filtering and ranking: Filtering and Unfilterable Documents -- Generating Music Playlists with Hierarchical Clustering and Q-Learning -- Time-sensitive Collaborative Filtering through Adaptive Matrix Completion -- Toward the New Item Problem: Context-enhanced Event Recommendation in Event-based Social Networks -- On the Inference of User Characteristics on Music Recommendation Algorithms -- A Study of Smoothing Methods for Relevance-Based Language Modelling of Recommender Systems -- The Power of Contextual Suggestion -- Semantic and Graph-Based Models -- Exploiting Semantic Annotations for Domain-Specific Entity Search -- Reachability Analysis of Graph Modelled Collections -- Main Core Retention on Graph-of-words for Single-Document Keyword Extraction -- Entity Linking for Web Search Queries -- Sentiment and Opinion -- Beyond Sentiment Analysis: Mining Defects and Improvements from Customer Feedback -- Measuring User Influence, Susceptibility and Cynicalness in Sentiment Diffusion -- Automated Controversy Detection on the Web -- Learning Sentiment Based Ranked-Lexicons for Opinion Retrieval -- Topic-dependent sentiment classification on Twitter -- Learning Higher-Level Features with Convolutional Restricted Boltzmann Machines for Sentiment Analysis -- Social Media -- Towards Deep Semantic Analysis of Hashtags -- Chalk and Cheese in Twitter: Discriminating Personal and Organization Accounts -- Handling Topic Drift for Topic Tracking in Microblogs -- Detecting Location-centric Communities using Social-Spatial Links with Temporal Constraints -- Using Subjectivity Analysis to Improve Thread Retrieval in Online Forums -- Selecting Training Data for Learning-based Twitter Search -- Content-Based Similarity of Twitter Users -- Specific Search Tasks -- A Corpus of Realistic Known-Item Topics With Associated Web Pages in the ClueWeb09 -- Designing States, Actions, and Rewards for Using

POMDP in Session Search -- Retrieving Medical Literature for Clinical Decision Support -- PatNet: A lexical database for the patent domain -- Learning to Rank Aggregated Answers for Crossword Puzzles -- Diagnose This If You Can: On the effectiveness of search engines in Finding medical self-diagnosis information -- Sources of Evidence for Automatic Indexing of Political Texts -- Automatically Assessing Wikipedia Article Quality by Exploiting Article-Editor Networks -- Temporal Models and Features -- Long time, no tweets! Time-aware personalized hashtag suggestion -- Temporal Multinomial Mixture for Instance-oriented Evolutionary Clustering -- Temporal Latent Topic User Profiles for Search Personalization -- Document Priors Based On Time-Sensitive Social Signals -- Topic and Document Models -- Prediction of Venues in Foursquare using Flipped Topic Models -- Geographical Latent Variable Models for Microblog Retrieval -- Nonparametric Topic Modeling using Chinese Restaurant Franchise with Buddy Customers -- A Hierarchical Tree Model for Update Summarization -- Document Boltzmann Machines for Information Retrieval -- Effective Healthcare Advertising using Latent Dirichlet Allocation and Inference Engine -- User Behavior -- User simulations for interactive search: evaluating personalized query Suggestion -- The Impact of Query Interface Design on Stress, Workload and Performance -- Detecting Spam URLs in Social Media via Behavioral Analysis. -- Predicting Re-Finding Activity and Difficulty -- User Behavior in Location Search on Mobile Devices -- Detecting the Eureka Effect in Complex Search -- Reproducible IR -- Twitter Sentiment Detection via Ensemble Classification Using -- Averaged Confidence Scores -- Reproducible Experiments on Lexical and Temporal Feedback for Tweet Search -- Rank-Biased Precision Reloaded: Reproducibility and Generalization -- Demonstrations -- Knowledge Journey Exhibit: Towards Age-Adaptive Search User Interfaces -- PopMeter: Linked-Entities in a Sentiment Graph -- Adaptive Faceted Ranking for Social Media Comments -- Signal: Advanced real-time information Filtering -- The iCrawl Wizard Supporting Interactive Focused Crawl Specification -- Linguistically-enhanced search over an open diachronic corpus -- From Context-Aware to Context-Based: Mobile Just-In-Time Retrieval of Cultural Heritage Objects -- Tutorials -- Visual Analytics for Information Retrieval Evaluation (VAIR•E 2015) -- Measuring Document Retrievability -- A Formal Approach to Effectiveness Metrics for Information Access: Retrieval, Filtering, and Clustering -- Statistical Power Analysis for Sample Size Estimation in Information Retrieval Experiments with Users -- Join the Living Lab: Evaluating News Recommendations in Real-time -- Workshops -- 5th Workshop on Context-awareness in Retrieval and Recommendation (CaRR 2015) -- Multimodal Similar Case Retrieval in the Medical Domain -- Second International Workshop on Gamification for Information -- Retrieval (GamifIR) -- Supporting Complex Search Tasks -- Bibliometric-enhanced Information Retrieval: 2nd International BIR Workshop.

Sommario/riassunto

This book constitutes the proceedings of the 37th European Conference on IR Research, ECIR 2015, held in Vienna, Austria, in March/April 2015. The 44 full papers, 41 poster papers and 7 demonstrations presented together with 3 keynotes in this volume were carefully reviewed and selected from 305 submissions. The focus of the papers were on following topics: aggregated search and diversity, classification, cross-lingual and discourse, efficiency, evaluation, event mining and summarization, information extraction, recommender systems, semantic and graph-based models, sentiment and opinion, social media, specific search tasks, temporal models and features, topic and document models, user behavior, and reproducible IR.
