1. Record Nr. UNINA9910453395903321 Wired TV: laboring over an interactive future // edited by Denise Mann Titolo New Brunswick, New Jersey; ; London, [England]:,: Rutgers University Pubbl/distr/stampa Press, , 2014 ©2014 **ISBN** 0-8135-6455-7 Descrizione fisica 1 online resource (306 p.) Altri autori (Persone) MannDenise Disciplina 384.3/1 Television broadcasting - United States Soggetti Interactive television - United States Social media - United States Mass media - United States Electronic books. Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Includes index. Note generali Includes bibliographical references and index. Nota di bibliografia Nota di contenuto Front matter -- Contents -- Acknowledgments -- Introduction: When Television and New Media Work Worlds Collide / Mann, Denise -- 1. Authorship Up for Grabs: Decentralized Labor, Licensing, and the Management of Collaborative Creativity / Johnson, Derek -- 2. In the Game: The Creative and Textual Constraints of Licensed Video Games / Gray, Jonathan -- 3. Going Pro: Gendered Responses to the Incorporation of Fan Labor as User-Generated Content / Brooker, Will -- 4. Labor of Love: Charting The L Word / Russo, Julie Levin -- 5. The Labor Behind the Lost ARG: WGA's Tentative Foothold in the Digital Age / Mann, Denise -- 6. Post-Network Reflexivity: Viral Marketing and Labor Management / Caldwell, John T. -- 7. Fan Creep: Why Brands Suddenly Need "Fans" / Kozinets, Robert V. -- 8. Outsourcing The Office / Clarke, M. J. -- 9. Convergent Ethnicity and the Neo-Platoon Show: Recombining Difference in the Post-Network Era / Brook, Vincent -- 10. Translating Telenovelas in a Neo-Network Era: Finding an Online Home for MyNetwork Soaps / Martínez, Katynka Z. -- 11. The Reign of the "Mothership": Transmedia's Past, Present, and Possible Futures /

Jenkins, Henry -- Notes on Contributors -- Index

Sommario/riassunto

This collection looks at the post-network television industry's heady experiments with new forms of interactive storytelling-or wired TV-that took place from 2005 to 2010 as the networks responded to the introduction of broadband into the majority of homes and the proliferation of popular, participatory Web 2.0 companies like Facebook, YouTube, and Twitter. Contributors address a wide range of issues, from the networks' sporadic efforts to engage fans using transmedia storytelling to the production inefficiencies that continue to dog network television to the impact of multimedia convergence and multinational, corporate conglomeration on entrepreneurial creativity. With essays from such top scholars as Henry Jenkins, John T. Caldwell, and Jonathan Gray and from new and exciting voices emerging in this field, Wired TV elucidates the myriad new digital threats and the equal number of digital opportunities that have become part and parcel of today's post-network era. Readers will guickly recognize the familiar television franchises on which the contributors focus-including Lost, The Office, Entourage, Battlestar Gallactica, The L Word, and Heroes-in order to reveal their impact on an industry in transition. While it is not easy for vast bureaucracies to change course, executives from key network divisions engaged in an unprecedented period of innovation and collaboration with four important groups: members of the Hollywood creative community who wanted to expand television's storytelling worlds and marketing capabilities by incorporating social media; members of the Silicon Valley tech community who were keen to rethink television distribution for the digital era; members of the Madison Avenue advertising community who were eager to rethink adsupported content; and fans who were enthusiastic and willing to use social media story extensions to proselytize on behalf of a favorite network series. In the aftermath of the lengthy Writers Guild of America strike of 2007/2008, the networks clamped down on such collaborations and began to reclaim control over their operations, locking themselves back into an aging system of interconnected bureaucracies, entrenched hierarchies, and traditional partners from the past. What's next for the future of the television industry? Stay tuned-or at least online. Contributors: Vincent Brook, Will Brooker, John T. Caldwell, M. J. Clarke, Jonathan Gray, Henry Jenkins, Derek Johnson. Robert V. Kozinets, Denise Mann, Katynka Z. Martínez, and Julie Levin Russo