

1. Record Nr.	UNINA9910452866003321
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Titolo	Teaming to innovate // Amy C. Edmondson
Pubbl/distr/stampa	San Francisco : , : Jossey-Bass, , 2013
ISBN	1-118-78843-5 1-118-85627-9 1-118-78827-3
Descrizione fisica	1 online resource (108 p.)
Collana	J-B Short Format Series
Disciplina	658.4/022 658.4022
Soggetti	Teams in the workplace Technological innovations Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	Teaming to Innovate; Copyright; Contents; Executive Summary; Introduction; What It Takes to Innovate; Teamwork; A Culture of Paradox; An Unusual Leadership Mind-set; Situating Innovation on the Process Knowledge Spectrum; Routine Operations; Complex Operations; Innovation Operations; Encompassing the Full Spectrum; A Recipe for Innovation; Aim High; Team Up; Fail Well; Learn Fast; Repeat; Aim High; A Worthy Goal; Teaming to Survive; Teaming to Solve Complex Technical Problems; Neither Top-Down nor Bottom-Up; Engaging Hearts and Minds; Leading Innovation at Children's Hospital Aiming High with MeaningThe Power of Inquiry; Making It Safe to Talk About Problems; It's a Stretch; Worthy Aspirations That Motivate Innovation; Team Up; Strange Bedfellows; Teaming Across Boundaries; What's in a Boundary?; Types of Boundaries; What It Takes to Team; Mutual Curiosity; Psychological Safety; Process Guidelines; When Conflict Heats Up; Hot and Cool Cognition; Three Practices That Cool Hot Conflict; Embracing the Risks of Teaming; Fail Well; Unpacking Failure; Failure's Causes; Mapping the Failure Landscape; Failing Well-At the Right Scale; Leading Failure; Courage and Fear Learn FastLearning as You Go; How to Learn Fast; Diagnosis; Design;

Action, or Experimentation; Reflection; Overcoming Barriers to Learning; Barriers to Diagnosis; Barriers to Design; Barriers to Action and Experimentation; Barriers to Reflection; Leading Learning to Innovate; Framing for Learning; Repeat (Learning Never Stops); Conclusion; Recommendations for a Successful Innovation Journey; Aim High; Team Up; Fail Well; Learn Fast; Repeat; Leaders Who Innovate; Notes; About the Author

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## Sommario/riassunto

Innovation requires teaming. (Put another way, teaming is to innovation what assembly lines are to car production.) This book brings together key insights on teaming, as they pertain to innovation. How do you build a culture of innovation? What does that culture look like? How does it evolve and grow? How are teams most effectively created and then nurtured in this context? What is a leader's role in this culture? This little book is a roadmap for teaming to innovate. We describe five necessary steps along that road: Aim High, Team Up, Fail Well, Learn Fast, and Repeat. This path is not smoot

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