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Titolo	Embedding problems in symplectic geometry [[electronic resource] /] / _ by Felix Schlenk
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Nota di contenuto	Front matter Contents Introduction Proof of Theorem 1 Proof of Theorem 2 Multiple symplectic folding in four dimensions Symplectic folding in higher dimensions Proof of Theorem 3 Symplectic wrapping Proof of Theorem 4 Packing symplectic manifolds by hand Appendix Backmatter
Sommario/riassunto	Symplectic geometry is the geometry underlying Hamiltonian dynamics, and symplectic mappings arise as time-1-maps of Hamiltonian flows. The spectacular rigidity phenomena for symplectic mappings discovered in the last two decades show that certain things cannot be done by a symplectic mapping. For instance, Gromov's famous ""non- squeezing" theorem states that one cannot map a ball into a thinner cylinder by a symplectic embedding. The aim of this book is to show that certain other things can be done by symplectic mappings. This is achieved by various elementary and explicit symplectic embedding.

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