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Nota di contenuto	Intro -- Preface -- About the Editor -- Associate Editors -- Contributors -- A -- Abductive, Deductive, and Inductive Thinking -- Absolute Leadership -- Abstract Intelligence -- Academic Entrepreneur, Academic Entrepreneurship -- Synonyms -- Introduction -- Definition of Terms: Academic Entrepreneur/Academic Entrepreneurship -- Academic Entrepreneur -- Academic Entrepreneurship -- The Models of Innovation and its Relevance for Academic Entrepreneurship -- Examples of Academic Entrepreneurship in Practice -- Conclusion and Future Directions -- Cross-References -- References -- Academic Entrepreneurship -- Synonyms -- Key Concepts -- Notions: Emerging of the Concept -- Different Forms of Academic Entrepreneurship -- The Production of Knowledge in Research Laboratories of Universities -- Rationale for the Development of the Opening of Universities to Industry -- Factors Affecting the Development of Academic Entrepreneurship -- Influence of the Legal Framework and Institutional Contexts (System Level) -- Contributing to Innovation: Compensate Mechanisms -- Innovation, Entrepreneurship, and Risk -- Internal Mechanisms in Universities -- Growth and Challenges -- Knowledge's Production Change, Capitalization of

Knowledge, Partnerships and Networks -- Conclusion and Future Directions. Contributing to Innovation: What is the Best Way? -- Cross-References -- References -- Academic Firm -- Synonyms -- The Conceptual Definition of the Academic Firm -- Organizational Aspects of the Academic Firm -- Conclusion and Future Directions -- Cross-References -- References -- Academic Spin-Off -- Accompaniment -- Accompaniment of Business Creation -- Synonyms -- The Accompanier-Accompanied Relationship: Characteristics -- Diversity in the Forms of Accompaniment -- Performance in Accompaniment -- Conclusions and Future Directions -- Cross-References -- References. Achievement and Age -- Achievement in Life -- Actor-Network-Theory and Creativity Research -- Synonyms -- Introduction -- Actor-Network Theory -- The Hybrid Character of Action -- Building a Society by Moving Action Through Time and Space -- Implications for Creativity -- Conclusion and Future Research -- Cross-References -- References -- Actors Management -- Adaptation -- Adaptive Creativity and Innovative Creativity -- Relationships with Convergent and Divergent Thinking -- Invention/Innovation and Adaptive and Innovative Creativity -- Conclusion and Future Directions -- Cross-References -- References -- ADD -- Addition -- Adverse Selection -- Aesthetic Innovation -- Aesthetic Research -- Affect -- Age and Creative Productivity -- Synonyms -- Introduction -- Empirical Findings -- Theoretical Interpretations -- Conclusion and Future Directions -- Cross-References -- References -- Age Zero Firm -- Agency Dilemma -- Agglomeration Effect -- Agricultural Entrepreneurship -- Synonyms -- Key Concepts: Defining Agricultural Entrepreneurship -- Why Agricultural Entrepreneurship? -- What Is Agricultural Entrepreneurship? -- Open-Ended Issues -- Is Agricultural Entrepreneurship Different from ``Normal`` Entrepreneurship? -- Conclusion and Future Directions -- Cross-References -- References -- Agricultural Innovation -- AI -- Ailment -- Alteration -- Alternate Reality Games as Inventions -- Synonyms -- Key Concepts and Definition of Terms -- Theoretical Background -- Conclusion and Future Directions -- Cross-References -- References -- Ambidexterity -- Synonyms -- Ambidexterity Basically Refers to a Firm's Ability to Pursue Exploration and Exploitation Simultaneously -- Ambidexterity Along the Pathway of Organizational Development -- Architecture I: Contextual Ambidexterity -- Critical Decision Point: Threat of Chaos. Architecture II: Structural Ambidexterity -- Critical Decision Point: Threat of Inertia -- Architecture III: Hybrid Forms of Ambidexterity -- Critical Decision Point: Threat of Disintegration -- Conclusion and Future Directions -- References -- Analogies and Analogical Reasoning in Invention -- Synonyms -- The Concepts ``Analogy`` and ``Invention`` -- Analogy -- Invention -- The Role of Analogy in Invention -- Invention in Engineering and Business Processes -- Invention in Science and Mathematics -- Invention in Art -- Implications for Theory and Practice -- Computer-Aided Innovation -- Computational Creativity -- Conclusions and Future Directions -- Cross-References -- References -- Analogy -- Angel Funding -- Angel Investors -- Synonyms -- Introduction -- Who are Angel Investors? -- Angels Investors are Part of Venture Capital -- Angel Investors are Individual's Investors -- Angel Investors Network, Group or Association -- How Many Angel Investors? -- The Rule of Angel Investors in Financing Entrepreneurship -- Address the Equity Gap -- Economic Impact Still to be Measured -- Market Failure -- Public Policy Support -- Conclusion and Future Directions -- Cross-References -- References -- Angels Investors -- ANT -- Antitechnology Movements: Technological Versus Social Innovation -- Synonyms -- Introduction --

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Sommario/riassunto

The Encyclopedia of Creativity, Invention, Innovation, and Entrepreneurship (CI2E) is a three-volume electronic and print reference that uniquely covers the broad spectrum of topics relating to the process of creativity and innovation, from a wide variety of perspectives (e.g., economics, management, psychology, anthropology, policy, technology, education, the arts) and modes (individual, organization, industry, nation, region). The resource is comprised of some 300 topical entries, definitions of key terms and concepts, and review essays, from a global array of more than 250 researchers, business executives, policymakers, and artists, illuminating the many facets of creativity and innovation, and highlighting their relationships to such universal concepts as knowledge management, economic opportunity, and sustainability. Entries feature description of key concepts and definition of terms, full-color illustrations, case examples, future directions for research and application, synonyms and cross-references, and bibliographic references.
