Record Nr. UNINA9910437839503321
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Titolo Drug Design: Methodology, Concepts, and Mode-of-Action / / by

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Pubbl/distr/stampa Berlin, Heidelberg:,: Springer Berlin Heidelberg:,: Imprint: Springer,

, 2013

ISBN 3-642-17907-X

Edizione [1st ed. 2013.]

Descrizione fisica 1 online resource (496 illus., 333 illus. in color. eReference.)

Disciplina 610

Soggetti Medicine

Pharmacology

Pharmaceutical technology

Medicinal chemistry

Pharmacy

Biomedicine, general Pharmacology/Toxicology

Pharmaceutical Sciences/Technology

Medicinal Chemistry

Medicine/Public Health, general

Lingua di pubblicazione Inglese

Formato Materiale a stampa

Livello bibliografico Monografia

Note generali Bibliographic Level Mode of Issuance: Monograph

Nota di contenuto Part I Fundamentals in Drug Research -- 1. Drug Research Yesterday,

Today and Tomorrow -- 2. The Role of Serendipity in Drug Research -- 3. Classical Drug Research -- 4. Protein—Ligand Interactions as the Basis for Drug Action -- 5. Optical Activity and Biological Effects -- Part II Discovery and Optimization of Lead Compounds -- 6. Screening for Lead Structures -- 7. Screening Technologies for Lead Discovery -- 8. Optimization of Lead Structures -- 9. Designing prodrugs -- 10.

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Sommario/riassunto

Unique work on structure-based drug design, covering multiple aspects of drug discovery and development. Fully colored, many images, computer animations of 3D structures (these only in electronic form). Makes the spatial aspects of interacting molecules clear to the reader, covers multiple applications and methods in drug design. Structures by mode of action, no therapeutic areas. Of high relevance for academia and industrial research. Focus on gene technology in drug design, omics-technologies computational methods experimental techniques of structure determination multiple examples on mode of action of current drugs, ADME-tox properties in drug development, QSAR methods, combinatorial chemistry, biologicals, ribosome, targeting protein-protein interfaces.