

1. Record Nr.	UNINA9910426047403321
Autore	Wuyun Saina
Titolo	Where centering meets Chinese discourse // Saina Wuyun
Pubbl/distr/stampa	Singapore : , : Springer, , [2020] Â©2020
ISBN	981-15-8666-7
Edizione	[1st ed. 2020.]
Descrizione fisica	1 online resource (XII, 190 p. 154 illus., 4 illus. in color.)
Disciplina	495.10141
Soggetti	Chinese language - Discourse analysis
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Chapter 1. An introduction to the book -- Chapter 2. A refined Centering Theory -- Chapter 3. A Centering analysis of discourse with Chinese bei passive -- Chapter 4. A centering analysis of Chinese disposal ba construction -- Chapter 5. Ranking of forward-looking centers in Chinese -- Chapter 6. The influence of temporality interpretation on discourse coherence -- Chapter 7. Concluding remarks.
Sommario/riassunto	This book addresses the question: What can close discourse analysis contribute to the understanding of language? To do so, it presents a centering theory-based computational approach to discourse analysis concerning Chinese bei passive sentences, disposal ba constructions, ditransitive gei sentences, and locative fang sentences. The book first discusses the use of discourse analysis in the context of bei and ba constructions and then demonstrates how discourse analysis can contribute to the syntactic and semantic studies of these sentences. It also examines the various thematic roles differentiated in these four special sentence patterns, namely agent, recipient, theme/patient, and locative, and reveals the various degrees of discourse accessibility of these thematic roles. Exploring the correlation between centering theory and Chinese discourse, the book is a valuable resource for anyone interested in discourse analysis and Chinese special sentential structures, especially the formal approaches to these issues.

2. Record Nr.	UNINA9910254756203321
Autore	Trebilcox-Ruiz Paul
Titolo	Android TV Apps Development : Building for Media and Games // by Paul Trebilcox-Ruiz
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2016
ISBN	9781484217849 1484217845
Edizione	[1st ed. 2016.]
Descrizione fisica	1 online resource (127 p.)
Disciplina	004
Soggetti	Mobile computing Computer programming Multimedia systems Mobile Computing Programming Techniques Media Design
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	1. Android TV Fundamentals -- 2. Designing for TV -- 3. Creating a Media Application -- 4. Game Considerations -- 5. Distributing Android TV Applications.
Sommario/riassunto	Android TV Apps Development: Building Media and Games walks you through creating fantastic entertainment applications for one of the newest Android platforms. This book will demystify some of the newest APIs and present the tools necessary for building applications that run on Android TV. Walking through example applications, you will learn the vocabulary necessary to solve real world problems and how to present your content on the television through Android. In addition to practical code examples, you will learn about various design considerations that will make using your apps an enjoyable experience for users. What you'll learn: How to design for Android TV How to create a media app for Android TV What are the game design/development considerations for Android TV How to distribute Android TV apps.

