Record Nr. UNINA9910413448003321 Adaptive Instructional Systems: Second International Conference, AIS Titolo 2020, Held as Part of the 22nd HCI International Conference, HCII 2020, Copenhagen, Denmark, July 19–24, 2020, Proceedings / / edited by Robert A. Sottilare, Jessica Schwarz Pubbl/distr/stampa Cham:,: Springer International Publishing:,: Imprint: Springer,, 2020 **ISBN** 3-030-50788-2 Edizione [1st ed. 2020.] Descrizione fisica 1 online resource (XX, 570 p. 139 illus., 91 illus. in color.) Information Systems and Applications, incl. Internet/Web, and HCI;; Collana 12214 Disciplina 371.334 User interfaces (Computer systems) Soggetti Application software Artificial intelligence Computers Computer organization User Interfaces and Human Computer Interaction Computer Applications Artificial Intelligence Computing Milieux Computer Systems Organization and Communication Networks Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Nota di contenuto Designing and Developing Adaptive Instructional Systems -- Sensorbased Adaptive Instructional Systems in Live Simulation Training -- An Ambient & Pervasive Personalized Learning Ecosystem: "Smart Learning" in the Age of the Internet of Things -- Bridging Conceptual Models and Architectural Interchange for Adaptive Instructional Systems -- Dewey's Ethics of Moral Principles and Deliberation: Extending IEEE's Ethics Initiative for Adaptive Instructional Systems --Realistic and Relevant Role-Players for Experiential Learning --Learning Traces, Measurement and Assessment Templates for AIS Interoperability -- Supporting different Roles and Responsibilities in

Developing and Using Context-based Adaptive Personalized Collaboration Environments Compliant to the Law -- Experiential Instruction of Metacognitive Strategies -- Falling Forward: Lessons Learned from Real-Life Implementation of Adaptive Learning Solutions -- Usability Dimensions of Simulated Trainers for Buried Explosives --Toward Zero Authoring: Considering How to Maximize Courseware Quality and Affordability Simultaneously -- Agent-Based Methods in Support of Adaptive Instructional Decisions -- Representing Functional Relationships of Adaptive Instructional Systems in a Conceptual Model -- Knowledge-to-Information Translation Training (KITT): An Adaptive Approach to Explainable Artificial Intelligence -- User Rights and Adaptive A/IS - From Passive Interaction to Real Empowerment --Supporting Metacognitive Learning Strategies through an Adaptive Application -- Towards Iteration by Design: An Interaction Design Concept for Safety Critical Systems -- Learner Modelling and Methods of Adaptation -- Bayesian Student Modelling in the AC&NL Tutor --Nature at Your Service - Nature Inspired Representations Combined with Eye-gaze Features to Infer User Attention and Provide Contextualized Support -- Adapting Instruction by Measuring Engagement with Machine Learning in Virtual Reality Training --Realizing the Promise of Al-Powered, Adaptive, Automated, Instant Feedback on Writing for Students in Grade 3-8 with an IEP --Declarative Knowledge Extraction in the AC&NL Tutor -- On the Importance of Adaptive Operator Training in Human-Swarm Interaction -- The Mental Machine: Classifying Mental Workload State from Unobtrusive Heart Rate- measures Using Machine Learning --Production Implementation of Recurrent Neural Networks in Adaptive Instructional Systems -- Pilot State Monitoring for Cursus Recommendation -- Experimental Evaluation of Heart-based Workload Measures as Related to Their Suitability for Real-time Applications --EEG Covariance-based Estimation of Cooperative States in Teammates -- Adapting the Zone of Proximal Development to the Wicked Environments of Professional Practice -- An Adaptive Instructional System for the Retention of Complex Skills -- Learner Modeling in the Context of Caring Assessments -- Evaluating the Effectiveness of Adaptive Instructional Systems -- The Evolving Assessment Landscape and Adaptive Instructional Systems: Moving Beyond Good Intentions --Contextual Barriers to Validity in Adaptive Instruction and Assessment -- Does Time Matter in Learning? A Computer Simulation of Carroll's Model of Learning -- Competency Development through Experiential Training: Mapping Scenarios with Assessments -- Does Gamification Work? Analyzing Effects of Game Features on Learning in an Adaptive Scenario-Based Trainer -- From "Knowing What" to "Knowing When": Exploring a Concept of Situation Awareness Synchrony for Evaluating SA Dynamics in Teams -- Exploring Video Engagement in an Intelligent Tutoring System -- Using a Non-Player Character to Improve Training Outcomes for Submarine Electronic Warfare Operators -- The Impact of Adaptive Activities in Acrobating Courseware: Investigating the Efficacy of Formative Adaptive Activities on Learning Estimates and Summative Assessment Scores -- A Mastery Approach to Flashcard-based Adaptive Training. .

Sommario/riassunto

Chapter "Exploring Video Engagement in an Intelligent Tutoring System" is available open access under a Creative Commons Attribution 4.0 International License via link.springer.com.