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| | Autore | Rothwell William "Bo" |
| | Titolo | Pro Perl Programming : From Professional to Advanced / / by William "Bo" Rothwell |
| | Pubbl/distr/stampa | Berkeley, CA : , : Apress : , : Imprint : Apress, , 2020 |
| | ISBN | 1-4842-5605-0 |
| | Edizione | [1st ed. 2020.] |
| | Descrizione fisica | 1 online resource (XIX, 323 p. 107 illus.) |
| | Disciplina | 005.133 |
| | Soggetti | Programming languages (Electronic computers) |
| | | Open source software |
| | | Computer programming |
| | | Programming Languages, Compilers, Interpreters |
| | | Open Source |
| | | Programming Techniques |
| | | Web Development |
| | Lingua di pubblicazione | Inglese |
| | Formato | Materiale a stampa |
| | Livello bibliografico | Monografia |
| | Note generali | Includes index. |
| | Nota di bibliografia | Includes bibliographical references. |
| | Nota di contenuto | 1. Intermediate Regular Expressions -- 2. Advanced Regular Expressions -- 3. Advanced Features -- 4. Advanced Formatted Output -- 5. Exploring Useful Built-in Variables -- 6. Advanced File Handling -- 7. Pragmas -- 8. Exploring Useful Built-in Modules -- 9. Debugging Tools -- 10. Perl/TK Basics -- 11. Perl TK Widgets -- 12. Geometry Managers. |
| | Sommario/riassunto | Master intermediate to advanced techniques of the Perl programming language starting with a focus on regular expressions and some of their advanced features. This book then covers other pro-level features, including formatted output, file handling, and more. Additionally, you'll learn and explore the most useful built-in variables, pragmas, and modules available in the Perl language. Furthermore, you'll work with geometry managers and get a thorough treatment of graphical user interface development using Perl/TK and widgets. Lastly, you'll cover debugging techniques. Pro Perl Programming is a professional-level reference guide on Perl and includes important aspects of it that you need as a professional programmer. You will: Program regular |

expressions including atoms, smartmatch operators, and more Use advanced features such as HiRes Time, slurp() functions, Critic, Tidy and many more functions Handle advanced formatted output such as printf and sprintf Explore useful built-in variables, including status variables, separator variables, and the signal handle variable Explore and use Perl's built-in modules, including the Pragma modules Work with Perl/TK and its widgets-like geometry managers, frames, labels, buttons, check buttons, radio buttons, scrollbars, scales, entries, and menus.