Record Nr.	UNINA9910366604003321
Titolo	Advanced Multimedia and Ubiquitous Engineering: MUE/FutureTech 2019 / / edited by James J. Park, Laurence T. Yang, Young-Sik Jeong, Fei Hao
Pubbl/distr/stampa	Singapore : , : Springer Singapore : , : Imprint : Springer, , 2020
ISBN	981-329-244-X
Edizione	[1st ed. 2020.]
Descrizione fisica	1 online resource (433 pages)
Collana	Lecture Notes in Electrical Engineering, , 1876-1100 ; ; 590
Disciplina	006.7
Soggetti	Electrical engineering Computational intelligence Computer networks Communications Engineering, Networks Computational Intelligence Computer Communication Networks
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	MUE2019 Track 1. Multimedia Modelling and Processing Track 2. Multimedia and Digital Convergence Track 3. Ubiquitous and Pervasive Computing Track 4. Ubiquitous Networks and Mobile Communications Track 5. Intelligent Computing Track 6. Multimedia and Ubiquitous Computing Security Track 7. Multimedia and Ubiquitous Services Track 8. Multimedia Entertainment Track 9. Other IT and Multimedia Applications FutureTech2019 Track 1. Hybrid Information Technology Track 2. High Performance Computing Track 3. Cloud and Cluster Computing Track 4. Ubiquitous Networks and Wireless Communications Track 5. Digital Convergence Track 6. Multimedia Convergence Track 7. Intelligent and Pervasive Applications Track 8. Security and Trust Computing Track 9. IT Management and Service Track 10. Bioinformatics and Bio-Inspired Computing Track 11. Database and Data Mining Track 12. Knowledge System and Intelligent Agent Track 13. Game and Graphics Track 14. Human-centric Computing and Social Networks.

## Sommario/riassunto

This book presents the combined proceedings of the 13th International Conference on Multimedia and Ubiquitous Engineering (MUE 2019) and the 14th International Conference on Future Information Technology (Future Tech 2019), both held in Xi'an, China, April 24 - 26, 2019. The aim of these two meetings was to promote discussion and interaction among academics, researchers and professionals in the field of ubiquitous computing technologies. These proceedings reflect the state of the art in the development of computational methods, involving theory, algorithms, numerical simulation, error and uncertainty analysis and novel applications of new processing techniques in engineering, science, and other disciplines related to ubiquitous computing.