

1. Record Nr.	UNINA9910349430603321
Titolo	Advances in Multimedia Information Processing – PCM 2017 : 18th Pacific-Rim Conference on Multimedia, Harbin, China, September 28-29, 2017, Revised Selected Papers, Part I // edited by Bing Zeng, Qingming Huang, Abdulmotaleb El Saddik, Hongliang Li, Shuqiang Jiang, Xiaopeng Fan
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2018
ISBN	9783319773803 3319773801
Edizione	[1st ed. 2018.]
Descrizione fisica	1 online resource (XXIV, 919 p. 356 illus.)
Collana	Information Systems and Applications, incl. Internet/Web, and HCI, , 2946-1642 ; ; 10735
Disciplina	006.7
Soggetti	Multimedia systems Application software Computer vision Artificial intelligence Computer networks Data protection Multimedia Information Systems Computer and Information Systems Applications Computer Vision Artificial Intelligence Computer Communication Networks Data and Information Security
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	Best Paper Candidate -- Video Coding -- Image Super-resolution, Deblurring, and Dehazing -- Person Identity and Emotion -- Tracking and Action Recognition -- Detection and Classification -- Multimedia Signal Reconstruction and Recovery -- Text and Line Detection/Recognition -- Social Media -- 3D and Panoramic Vision --

Sommario/riassunto

The two-volume set LNCS 10735 and 10736 constitutes the thoroughly refereed proceedings of the 18th Pacific-Rim Conference on Multimedia, PCM 2017, held in Harbin, China, in September 2017. The 184 full papers presented were carefully reviewed and selected from 264 submissions. The papers are organized in topical sections on: Best Paper Candidate; Video Coding; Image Super-resolution, Deblurring, and Dehazing; Person Identity and Emotion; Tracking and Action Recognition; Detection and Classification; Multimedia Signal Reconstruction and Recovery; Text and Line Detection/Recognition; Social Media; 3D and Panoramic Vision; Deep Learning for Signal Processing and Understanding; Large-Scale Multimedia Affective Computing; Sensor-enhanced Multimedia Systems; Content Analysis; Coding, Compression, Transmission, and Processing.

---