1. Record Nr.   UNINA9910349425203321

   Titolo   Intersections in Simulation and Gaming : 21st Annual Simulation Technology and Training Conference, SimTecT 2016, and 47th International Simulation and Gaming Association Conference, ISAGA 2016, Held as Part of the First Australasian Simulation Congress, ASC 2016, Melbourne, VIC, Australia, September 26-29, 2016, Revised Selected Papers / / edited by Anjum Naweed, Marcin Wardaszko, Elyssebeth Leigh, Sebastiaan Meijer

   Pubbl/distr/stampa Cham : , : Springer International Publishing : , : Imprint : Springer, , 2018

   ISBN   3-319-78795-0

   Edizione   [1st ed. 2018.]

   Descrizione fisica 1 online resource (XI, 412 p. 121 illus.)

   Collana   Information Systems and Applications, incl. Internet/Web, and HCI ; ; 10711

   Disciplina   001

   Soggetti   Computer communication systems
                       Education—Data processing
                       User interfaces (Computer systems)
                       Application software
                       Optical data processing
                       Computer Communication Networks
                       Computers and Education
                       User Interfaces and Human Computer Interaction
                       Computer Appl. in Social and Behavioral Sciences
                       Image Processing and Computer Vision

   Lingua di pubblicazione Inglese

   Formato   Materiale a stampa

   Livello bibliografico Monografia

   Sommario/riassunto This book constitutes the refereed post-conference proceedings of the 21st Annual Simulation Technology and Training Conference, SimTecT 2016, and the 47th International Simulation and Gaming Association Conference, ISAGA 2016, Held as Part of the First Australasian Simulation Congress, ASC 2016, held in Melbourne, VIC, Australia, in September 2016. The 28 revised full papers included in the volume

were carefully reviewed and selected from 55 submissions. They are organized in the following topical sections: Making the grade; Come to think of it; From here to fidelity; The name of the game; and Ahead of the game.