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Titolo	Pro Windows 8.1 Development with XAML and C# // by Jesse Liberty, Jon Galloway, Philip Japikse
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Nota di contenuto	<p>""Contents at a Glance""; ""Contents""; ""About the Authors""; ""About the Technical Reviewers""; ""Acknowledgments""; ""Chapter 1: Getting Started""; ""Background""; ""Dual User Interfaces""; ""ARM Support""; ""Acceptance""; ""Fast-Release Cycle""; ""The Microsoft Store""; ""Whata €?s New in Windows 8.1""; ""Windows Design Guidelines""; ""Being Fast and Fluid""; ""Sizing Beautifully""; ""Using the Right Contracts""; ""Investing in a Great Tile""; ""Feeling like It Is Connected and Alive""; ""Roaming to the Cloud""; ""Embracing the Modern App Design Principles""; ""UX Guidelines""; ""Tooling""</p> <p>""Visual Studio 2013""""Versions""; ""Visual Studio Express""; ""Visual Studio with MSDN""; ""The Windows 8.1 Simulator""; ""Creating Your First Windows 8.1 App""; ""Adding a Basic Page""; ""The Simulator Controls""; ""Blend for Visual Studio 2013""; ""Opening Your Project in Blend for Visual Studio""; ""Projects, Assets, States, and Device Tabs""; ""Objects and Timeline""; ""Page Designer, Markup, and Code""; ""Properties, Resources, and Data Tabs""; ""Git""; ""Using Git in Visual Studio""; ""GitHub for Windows""; ""Enabling Git in Visual Studio 2013""; ""Checking in Changes""</p>

""Remote Repositories""""Reverting Changes""; ""NuGet""; ""Installing NuGet""; ""Enabling Package Restore""; ""Installing Your First Package""; ""Installing from the Command Line""; ""Installing from the Graphical User Interface""; ""Summary""; ""Chapter 2: Building Your First Windows 8 App""; ""Windows Architecture (For Developers)""; ""Creating Your First App""; ""App Project Overview""; ""Properties""; ""References""; ""Assets""; ""App1\_TemporaryKey.pfx""; ""Package.appxmanifest""; ""The Application Tab""; ""The Visual Assets Tab""; ""The Capabilities Tab""; ""The Declarations Tab""  
""The Content URIs Tab""""The Packaging Tab""; ""App.xaml""; ""MainPage.xaml""; ""Model View ViewModel (MVVM)""; ""The Pattern""; ""Model""; ""View""; ""ViewModel""; ""Creating a Model""; ""Adding Customer Properties""; ""INotifyPropertyChanged""; ""Creating the ViewModel""; ""Updating the Code Behind""; ""Creating the View""; ""Testing the App""; ""Guidance""; ""Navigation""; ""Creating a New Page""; ""Creating the UI""; ""Adding Navigation to the MainPage""; ""Handling the NavigatedTo Event""; ""The Back Button""; ""Summary""; ""Chapter 3: Themes, Panels, and Controls""  
""Choosing a Theme""""Using Panels""; ""The Canvas""; ""The Grid""; ""Defining Rows and Columns""; ""Alignment, Margins, and Padding""; ""The StackPanel""; ""Border Control""; ""Working with Controls""; ""TextBlock and TextBox""; ""Spell Check""; ""Headers and Watermarks""; ""PasswordBox""; ""Buttons and Event Handlers""; ""HyperLinkButton""; ""CheckBoxes, ToggleSwitches, and RadioButtons""; ""ListBox, ListView, and ComboBox""; ""Image""; ""Slider""; ""Progress Bar""; ""ToolTip""; ""DatePickers and TimePickers""; ""Flyouts""; ""Basic Flyouts""; ""Menu Flyouts""  
""Understanding Dependency Properties""

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## Sommario/riassunto

Windows 8.1 apps are revolutionizing development on the Windows platform. Fast, fluid, tactile and chrome-free, they provide a brand-new look and feel for Windows users. These apps rely on Microsoft's Windows 8 modern UI to provide their rich and engaging user experiences for both desktop and tablet users. The new UI in turn relies upon the Windows Runtime (WinRT) to give its apps unparalleled flexibility and power. Understanding this stack of new technologies and how they tie in to the proven C# language and the XAML standard is the subject of this book. Experienced writers Jesse Liberty, Phil Japikse, and Jon Galloway explain how you can get the most from Windows 8.1 by focusing on the features that you need for your project and bringing your existing C# coding knowledge to bear. They begin with a nuts-and-bolts examination of how the technologies fit together and show you everything you need to get up and running with the new platform. Once you have a good understanding on the basics, you progress to more advanced topics steadily increasing your understanding as a whole. This holistic knowledge is essential to truly master Windows 8.1 development. Each topic is covered clearly and concisely and is packed with the details you need to code effectively. The most important features are given a no-nonsense, in-depth treatment and chapters contain examples that demonstrate both the power and the subtlety of Windows 8.1.

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