

1. Record Nr.	UNINA9910457418703321
Titolo	Will Eisner [[electronic resource]] : conversations / / edited by M. Thomas Inge
Pubbl/distr/stampa	Jackson, : University Press of Mississippi, c2011
ISBN	1-283-27514-7 9786613275141 1-61703-128-3
Descrizione fisica	1 online resource (272 p.)
Collana	Conversations with comic artists
Altri autori (Persone)	EisnerWill IngeM. Thomas
Disciplina	741.5/6973 B
Soggetti	Cartoonists - United States Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	Cover; Contents; Introduction; Chronology; The Only Real Middle-Class Crimefighter; Having Something to Say; Will Eisner: Before the Comics; An Interview with Will Eisner; An Interview with Will Eisner; Will Eisner Interview; A Talk with Will Eisner; Will Eisner; Mastering the Form: An Interview with Will Eisner; A Cartoonist's Cartoonist; Getting the Last Laugh: My Life in Comics; Will Eisner: The Old Man on the Mountain; Night of the Paper Noir; Will Eisner's Vision and the Future of the Comics; Interview: Will Eisner; Eisner Wide Open; The Spirit of Comics! The Will Eisner Interview Auteur TheoryIndex
Sommario/riassunto	Will Eisner's innovations in the comics, especially the comic book and the graphic novel, as well as his devotion to comics analysis, make him one of comics' first true auteurs and the cartoonist so revered and influential that cartooning's highest honor is named after him. His newspaper feature <i>The Spirit</i> (1940-1952) introduced the now-common splash page to the comic book, as well as dramatic angles and lighting effects that were influenced by, and influenced in turn, the conventions of film noir. Even in his tales of crime fighting, Eisner's

2. Record Nr.	UNINA9910299683903321
Titolo	Future Information Technology - II / / edited by James J. (Jong Hyuk) Park, Yi Pan, Cheonshik Kim, Yun Yang
Pubbl/distr/stampa	Dordrecht : , : Springer Netherlands : , : Imprint : Springer, , 2015
ISBN	94-017-9558-4
Edizione	[1st ed. 2015.]
Descrizione fisica	1 online resource (278 p.)
Collana	Lecture Notes in Electrical Engineering, , 1876-1119 ; ; 329
Disciplina	005.74 006.37 006.6 620 621.381
Soggetti	Electronics Computer vision Data structures (Computer science) Information theory Electronics and Microelectronics, Instrumentation Computer Vision Data Structures and Information Theory
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Coding and Compression -- Computer Graphics and Simulation -- Image and Signal Processing -- Multimedia Information Retrieval -- 3D Video -- HD Device Interconnects -- Consumer Electronics Technologies -- Smart Grid -- Ubiquitous Computing -- Context-Aware Computing -- Embedded systems and softwares -- Human centric computing -- Wearable Body Area Systems -- Machine Architectures -- Peer to Peer Network -- Machine-to-Machine Communications -- Mobile system performance -- Wireless communications -- Wireless Sensor Network -- Wireless Body Area

Network.

Sommario/riassunto

The new multimedia standards (for example, MPEG-21) facilitate the seamless integration of multiple modalities into interoperable multimedia frameworks, transforming the way people work and interact with multimedia data. These key technologies and multimedia solutions interact and collaborate with each other in increasingly effective ways, contributing to the multimedia revolution and having a significant impact across a wide spectrum of consumer, business, healthcare, education, and governmental domains. This book aims to provide a complete coverage of the areas outlined and to bring together the researchers from academic and industry as well as practitioners to share ideas, challenges, and solutions relating to the multifaceted aspects of this field.