

1. Record Nr.	UNINA9910457563703321
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Titolo	Creating striking graphics with Maya and Photoshop [[electronic resource] /] / Daniel Gray
Pubbl/distr/stampa	San Francisco, Calif. ; ; London, : SYBEX, c2004
ISBN	1-282-36530-4 9786612365300 0-470-11315-4
Descrizione fisica	1 online resource (226 p.)
Disciplina	006.686
Soggetti	Computer drawing Computer graphics Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Creating Striking Graphics with Maya and Photoshop; Acknowledgments; Letter from the Publisher; Foreword; About the Authors; Contents; Introduction; Hardware and Software Considerations; Part I: Maya and Photoshop: A Beautiful Friendship; Chapter 1: Drawing a New Course in a 3D World; Let's Work Together; Maya and Photoshop Walk into a Bar....; The Learning Curve; Looking Forward; Chapter 2: The Maya-Photoshop Connection; Beyond 2D; Learning Essential 3D Concepts; Maya's Interface; Maya Geometry; Maya and Photoshop Interaction; Next Step Chapter 3: Introduction to Maya: Texturing with Photoshop Mapping Exercise: Simple Image Maps; Wine Bottle Part Deux; Further Practice; Part II: Striking Graphics for Various Markets; Chapter 4: Dazzling Illustration; Meats's Road to 3D; The Evolution of Mother Nature; On Learning Maya; Chapter 5: Classic Cartoon Sensibility in a 3D World; The 2D/3D Connection; The TELETOON Bumpers; Chapter 6: Comic Strips in 3D; When I Grow Up, I Want to Be a Cartoonist; Creating "Syntax Errors"; On Learning Maya; ""Syntax Errors"" Gallery; Chapter 7: Creating Realistic Animals: Bringing Dinosaurs to Life Creating the Orodromeus for Dinosaur PlanetOn Photoshop and Maya;

Chapter 8: The New Tradition-Adding 3D to Graphic Illustrations; Classical Beginnings; The Alanis Morissette Project; The Time DNA Cover; Little Blue Pills; Giants of Media; Maya in Perspective; Chapter 9: Re-creating Egyptian Antiquities; A Worldwide Effort; Modeling the Giza Plateau; Reconstructing King Tutankhamun's Tomb; The Temple of Luxor; On Photoshop; On Learning Maya; Chapter 10: Digitizing Dream Rides; Building the Digital Garage; Digitizing Cars; The EleMENTAL Woodie; Meshwerks Game Ventures
Chapter 11: Mirko Ilic: A Body of Work in 3DA Time-Tested Methodology; On Producing with Maya; Index

Sommario/riassunto

Add Another Dimension to Your Portfolio-And Move to the Top of Your Craft Professional artists who strive to bring a new look to their illustrations are using Alias' premier 3D software in tandem with Adobe's prominent digital imaging program to create cutting-edge graphics. Now, with Maya 6, this remarkable combo is even better integrated than before. *Creating Striking Graphics with Maya and Photoshop*-brought to you from Maya Press, a publishing partnership between Sybex and Alias-is a dazzling introduction to the vibrant world of 3D and Maya. Graphics wiz Daniel Gray

2. Record Nr.	UNINA9910299576203321
Titolo	Advanced Technologies, Systems, and Applications II : Proceedings of the International Symposium on Innovative and Interdisciplinary Applications of Advanced Technologies (IAT) // edited by Mirsad Hadžikadi, Samir Avdakovi
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ISBN	3-319-71321-3
Edizione	[1st ed. 2018.]
Descrizione fisica	1 online resource (XIII, 1203 p. 773 illus., 606 illus. in color.)
Collana	Lecture Notes in Networks and Systems, , 2367-3389 ; ; 28
Disciplina	620.7
Soggetti	Computational intelligence Dynamics Nonlinear theories Biomedical engineering Mechanical engineering Electric power production Computational Intelligence Applied Dynamical Systems Biomedical Engineering and Bioengineering Mechanical Engineering Electrical Power Engineering Mechanical Power Engineering
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references at the end of each chapters and index.
Sommario/riassunto	This book presents innovative and interdisciplinary applications of advanced technologies. It includes the scientific outcomes of the 9th DAYS OF BHAAAS (Bosnian-Herzegovinian American Academy of Arts and Sciences) held in Banja Vručica, Tesli, Bosnia and Herzegovina on May 25–28, 2017. This unique book offers a comprehensive, multidisciplinary and interdisciplinary overview of the latest

developments in a broad section of technologies and methodologies, viewed through the prism of applications in computing, networking, information technology, robotics, complex systems, communications, energy, mechanical engineering, economics and medicine, to name just a few.
