

1. Record Nr.	UNINA9910299315403321
Titolo	Immersive Learning Research Network : 4th International Conference, iLRN 2018, Missoula, MT, USA, June 24-29, 2018, Proceedings // edited by Dennis Beck, Colin Allison, Leonel Morgado, Johanna Pirker, Anasol Peña-Rios, Todd Ogle, Jonathon Richter, Christian Gütl
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2018
ISBN	3-319-93596-8
Edizione	[1st ed. 2018.]
Descrizione fisica	1 online resource (XXII, 211 p. 65 illus.)
Collana	Communications in Computer and Information Science, , 1865-0929 ; ; 840
Disciplina	005.437 4.019
Soggetti	User interfaces (Computer systems) Education—Data processing Optical data processing Multimedia systems Application software Artificial intelligence User Interfaces and Human Computer Interaction Computers and Education Computer Imaging, Vision, Pattern Recognition and Graphics Media Design Computer Appl. in Social and Behavioral Sciences Artificial Intelligence
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Environmental sciences, climate change, immersive technologies -- Immersive technologies in cultural heritage -- Immersive technologies in primary and secondary education -- Games and game design.
Sommario/riassunto	This volume constitutes the refereed proceedings of the 4th International Conference of the Immersive Learning Network, iLRN 2018, held in Missoula, MT, USA, in June 2018. The 12 revised full

papers and the two revised short papers presented in this volume were carefully reviewed and selected from 57 submissions. The papers are organized in topical sections on environmental sciences, climate change, immersive technologies; immersive technologies in cultural heritage; immersive technologies in primary and secondary education; games and game design.
