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Titolo	Dynamic Games in Economics // edited by Josef Haunschmied, Vladimir M. Veliov, Stefan Wrzaczek
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ISBN	3-642-54248-4
Edizione	[1st ed. 2014.]
Descrizione fisica	1 online resource (321 p.)
Collana	Dynamic Modeling and Econometrics in Economics and Finance, , 1566-0419 ; ; 16
Disciplina	330.01/5193
Soggetti	Game theory Operations research Decision making Management science Economics Game Theory Game Theory, Economics, Social and Behav. Sciences Operations Research/Decision Theory Operations Research, Management Science Economic Theory/Quantitative Economics/Mathematical Methods
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	Robust Markov Perfect Equilibria in a Dynamic Choice Model with Quasi-hyperbolic Discounting -- Stochastic Differential Games and Intricacy of Information Structures -- Policy Interactions in a Monetary Union: An Application of the OPTGAME Algorithm -- The Dynamics of Lobbying Under Uncertainty: On Political Liberalization in Arab Countries -- A Feedback Stackelberg Game of Cooperative Advertising in a Durable Goods Oligopoly -- Strategies of Foreign Direct Investment in the Presence of Technological Spillovers -- Differential Games and Environmental Economics -- Capacity Accumulation Games with Technology Constraints -- Dynamic Analysis of an Electoral Campaign -- Multi-Agent Optimal Control Problems and Variational Inequality Based Reformulations -- Time-consistent Equilibria in a Differential

Game Model with Time Inconsistent Preferences and Partial Cooperation -- Interactions Between Fiscal and Monetary Authorities in a Three-Country New-Keynesian Model of a Monetary Union -- Subgame Consistent Cooperative Provision of Public Goods Under Accumulation and Payoff Uncertainties.

Sommario/riassunto

Dynamic game theory serves the purpose of including strategic interaction in decision making and is therefore often applied to economic problems. This book presents the state-of-the-art and directions for future research in dynamic game theory related to economics. It was initiated by contributors to the 12th Viennese Workshop on Optimal Control, Dynamic Games and Nonlinear Dynamics and combines a selection of papers from the workshop with invited papers of high quality.

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Autore

Revans Reginald W. <1907-2003., >

Titolo

ABC of action learning / / Reg Revans

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Soggetti

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Nota di contenuto

Cover; Contents; Preface; Editor's Note; 1 The Characteristic Assumptions of Action Learning; 2 Essential Logistics; 3 The Characteristics of the Manager; 4 The Influence of Top Management; 5

The Philosophy of Action Learning; 6 What Action Learning is Not; 7 Some Experiences of Launching Action Learning; 8 The Enterprise as a Learning System; 9 Annotated Bibliography; 10 Further Information; Index

Sommario/riassunto

Reg Revans based his theories of Action Learning on 30 years of work and observation. This revised and updated reissue of the definitive text, ABC of Action Learning, is a clear, easily-read primer for anyone wishing to learn about and apply his methods. It offers a succinct, practical guide to integrating action learning into every-day situations, and enhancing the practical and managerial skills of the workforce.
