

1. Record Nr.	UNISALENT0991002094539707536
Autore	Bertinetto, Alessandro
Titolo	Autocoscienza e soggettività nel pensiero di Manfred Frank / Alessandro Bertinetto
Pubbl/distr/stampa	Torino : Zamorani, 1998
ISBN	8871580729
Descrizione fisica	141 p. ; 21 cm.
Disciplina	193
Soggetti	Frank, Manfred <1945-> Soggetto - Filosofia
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia
2. Record Nr.	UNINA9910698478303321
Titolo	Climate change and global security [[electronic resource]] : challenges, threats and diplomatic opportunities : hearing before the Committee on Foreign Relations, United States Senate, One Hundred Eleventh Congress, first session, July 21, 2009
Pubbl/distr/stampa	Washington : , : U.S. G.P.O., , 2010
Descrizione fisica	1 online resource (iii, 47 pages)
Collana	S. hrg. ; ; 111-207
Soggetti	Climatic changes - Political aspects Security, International Climatic changes - United States National security - United States Energy policy - United States Petroleum industry and trade - Political aspects Geopolitics
Lingua di pubblicazione	Inglese

Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Title from title screen (viewed on Feb. 19, 2010).
Nota di bibliografia	Includes bibliographical references.
3. Record Nr.	UNINA9910255234703321
Autore	Gunter Barrie
Titolo	Does Playing Video Games Make Players More Violent? / / by Barrie Gunter
Pubbl/distr/stampa	London : , : Palgrave Macmillan UK : , : Imprint : Palgrave Macmillan, , 2016
ISBN	9781137579850 1137579854
Edizione	[1st ed. 2016.]
Descrizione fisica	1 online resource (VI, 296 p.)
Disciplina	306.083
Soggetti	Youth - Social life and customs Culture - Study and teaching Communication Economic development Developmental psychology Youth Culture Cultural Theory Media and Communication Development Studies Developmental Psychology
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references at the end of each chapters and index.
Nota di contenuto	1.What Are the Concerns about Mediated Violence? -- 2.How Much Exposure to Violence Do Children Have in Video Games? -- 3.What Are the Effects that Cause Concern? -- 4.Is There a Link Between Playing Video Games and Social Violence? -- 5.Can Playing Video Games Really

Trigger Aggression? -- 6. Can Video Games Influence Levels of Real Violence? -- 7. Can Video Games Promote Good Behaviour? -- 8. Are Some Players More Susceptible Than Others to Video Game Effects? -- 9. Do Players Respond Similarly to All Video Violence? -- 10. What Is the Overall State of Evidence Concerning the Effects of Violent Video Game? -- 11. Do Video Games Need To Be Better Regulated?

Sommario/riassunto

This book is an academic work which reviews and critiques the research literature concerning violent games and their alleged effects on players. It examines the debates about the potential effects of these games and the divisions between scholars working in the field. It places the research on violent video games in the longer historical context of scholarly work on media violence. It examines research from around the world on the nature of video games and their effects. It provides a critique of relevant theories of media violence effects and in particular theories developed within the older media violence literature and then considers how useful this and newer scholarly work might be for policy-makers and regulators. The book identifies where gaps exist in the extent literature and where future research attention might be directed. Barrie Gunter is Emeritus Professor at the Department of Media and Communication, University of Leicester. He is a psychologist by training who worked initially in the broadcasting sector as an audience researcher before switching to the academic world. Media violence has been one of his key areas of interest. .