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| Autore | Frantiska Joseph J. <1957-> |
| Titolo | Creating Reusable Learning Objects [[electronic resource] /] / by Joseph Frantiska, Jr., Ed.D |
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| Collana | SpringerBriefs in Educational Communications and Technology, , 2196-498X |
| Disciplina | 370 |
| Soggetti | Educational technology Learning Instruction Educational Technology Learning & Instruction |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| Note generali | Description based upon print version of record. |
| Nota di bibliografia | Includes bibliographical references and index. |
| Nota di contenuto | Background and significance -- The Reusability Paradox -- Learning Object Design Standards -- A Plethora of Definitions -- Types of Learning Objects -- Technical Standards and Specification -- Interchangability -- Evaluation and Selection -- The Gestation of Learning Objects -- A Structured Approach -- An Illustrative Example -- Summary/Conclusion. |
| Sommario/riassunto | This brief examines and explores the reuse of learning objects to enhance students' learning experiences. The author details the difficulties of reusing learning objects, or the Reusability Paradox, and how to create more flexible learning objects. The brief also proposes a methodology to minimize limitations and therefore maximize a learning object's utility across a number of fields. |