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| Lingua di pubblicazione Formato Livello bibliografico Nota di contenuto | Inglese Materiale a stampa Monografia Introduction Understanding Decimal Addition Basic Mathematical Concepts Number Formats and Boolean Algebra Hardware Five Designs of RAM Arithmetic Circuits A Basic Sequential MIPS Machine Some Assembler Programs Context-Free Grammars The Language C0 A C0-Compiler Compiler Consistency Revisited Operating System Support A Generic Operating System Kernel. |

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extension of the compiler handling C with inline assembly, interrupts and devices; and the virtualization layer of a small operating system kernel. A theme of the book is presenting system architecture design as a formal discipline, and in keeping with this the authors rely on mathematics for conciseness and precision of arguments to an extent common in other engineering fields. This textbook is based on the authors' teaching and practical experience, and it is appropriate for undergraduate students of electronics engineering and computer science. All chapters are supported with exercises and examples.