

1. Record Nr.	UNINA9910321354303321
Autore	Barral i Altet, Xavier
Titolo	Il cantiere romanico di Sainte-Foy de Conques : la ricchezza, i miracoli e le contingenze materiali, dalle fonti testuali alla storia dell'arte / Xavier Barral i Altet ; préface de Miljenko Jurkovic
Pubbl/distr/stampa	Motovun : University of Zagreb, 2018
ISBN	9789536002955
Descrizione fisica	104 p. : ill. ; 28 cm
Collana	Dissertationes et monographiae / International research center for late antiquity and the Middle ages ; 12
Disciplina	726.50944 723.5
Locazione	FLFBC
Collocazione	726.509 ALT 1
Lingua di pubblicazione	Italiano Francese
Formato	Materiale a stampa
Livello bibliografico	Monografia

2. Record Nr.	UNINA9910254849303321
Titolo	Game Theory for Networks : 7th International EAI Conference, GameNets 2017 Knoxville, TN, USA, May 9, 2017, Proceedings // edited by Lingjie Duan, Anibal Sanjab, Husheng Li, Xu Chen, Donatello Materassi, Rachid Elazouzi
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2017
ISBN	3-319-67540-0
Edizione	[1st ed. 2017.]
Descrizione fisica	1 online resource (X, 173 p. 35 illus.)
Collana	Lecture Notes of the Institute for Computer Sciences, Social Informatics and Telecommunications Engineering, , 1867-822X ; ; 212
Disciplina	004
Soggetti	Computer networks Artificial intelligence Numerical analysis Application software Computer Communication Networks Artificial Intelligence Numerical Analysis Computer and Information Systems Applications
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Nash Equilibrium Seeking with Non-doubly Stochastic Communication Weight Matrix -- A multitype Hawk and Dove game -- Assortative Mixing Equilibria in Social Network Games -- Nash Equilibrium and Stability in Network Selection Games -- On the Finite Population Evolutionary Stable Strategy Equilibrium for Perfect Information Extensive Form Games Application of Network Games -- Designing Cyber Insurance Policies: Mitigating Moral Hazard Through Security Pre-Screening -- A Game-Theoretic Model for Analysis and Design of Self-Organization Mechanisms in IoT -- A Dynamic Incentive Mechanism for Security in Networks of Interdependent Agents -- Rules for Computing Resistance of Transitions of Learning Algorithms in Games -- Optimal Control of Multi-Strain Epidemic Processes in

Complex Networks -- Better Late than Never: Efficient Transmission of Wide Area Measurements in Smart Grids -- Energy Trading Game for Microgrids Using Reinforcement Learning -- Comparing Customer Taste Distributions in Vertically Differentiated Mobile Service Markets -- Risk Management using Cyber-Threat Information Sharing and Cyber-Insurance -- Paradoxes in a Multi-criteria Routing Game.

Sommario/riassunto

This book constitutes the refereed proceedings of the 7th EAI International Conference on Game Theory for Networks, GameNets 2017, held in Knoxville, Tennessee, USA, in May 2017. The 10 conference papers and 5 invited papers presented cover topics such as smart electric grid, Internet of Things (IoT), social networks, networks security, mobile service markets, and epidemic control.
