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ISBN	981-10-3515-6
Edizione	[1st ed. 2017.]
Descrizione fisica	1 online resource (XVI, 307 p. 193 illus.)
Disciplina	003.3
Soggetti	Computer simulation Geometry Computer-aided engineering Computational intelligence Mathematics Visualization Discrete mathematics Simulation and Modeling Computer-Aided Engineering (CAD, CAE) and Design Computational Intelligence Discrete Mathematics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	Introduction -- Splines and Subdivision -- Meshes and Subdivision -- Analysis of Subdivision Surface -- n-sided Patches and Subdivision Surfaces -- Energy Optimization Method and Subdivision Surfaces -- Interactive Shape Editing for Subdivision Surfaces -- Intersection and trimming of subdivision surfaces -- Subdivision Surfaces and Curve Networks -- Fitting Unstructured Triangle Meshes -- Subdivision Surfaces Based Poisson Mesh Edit.
Sommario/riassunto	This book offers a comprehensive introduction to Subdivision Surface Modeling Technology focusing not only on fundamental theories but also on practical applications. It furthers readers' understanding of the contacts between spline surfaces and subdivision surfaces, enabling them to master the Subdivision Surface Modeling Technology for

analyzing subdivision surfaces. Subdivision surface modeling is a popular technology in the field of computer aided design (CAD) and computer graphics (CG) thanks to its ability to model meshes of any topology. The book also discusses some typical Subdivision Surface Modeling Technologies, such as interpolation, fitting, fairing, intersection, as well as trimming and interactive editing. It is a valuable tool, enabling readers to grasp the main technologies of subdivision surface modeling and use them in software development, which in turn leads to a better understanding of CAD/CG software operations.