1. Record Nr. UNINA9910164920303321 Autore Wainwright Michael Titolo Game Theory and Postwar American Literature / / by Michael Wainwright Pubbl/distr/stampa New York:,: Palgrave Macmillan US:,: Imprint: Palgrave Macmillan,, 2016 **ISBN** 9781137601339 1137601337 Edizione [1st ed. 2016.] Descrizione fisica 1 online resource (279 pages) Classificazione LIT000000LIT004020LIT006000 Disciplina 813/.5409015193 Soggetti Literature, Modern - 20th century Political science Literature **Fiction** Game theory Twentieth-Century Literature Political Science **Fiction Literature** Game Theory Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Nota di bibliografia Includes bibliographical references and index. Nota di contenuto Machine generated contents note: -- Preface1. On Preliminary Matters2. On Game Theory, the Art of Literature, and the Stag Hunt3. On the Postwar Strategic Background, the Prisoner's Dilemma, and In Cold Blood4. On Chicken in Kiss Tomorrow Goodbye5. On Countercultural Chicken in Fahrenheit 451 and A Raisin in the Sun6. On Coldblooded Chicken in In Cold Blood7. On Called Bluff in Capote, Deadlock in Twain, and Bully in FaulknerWorks CitedIndex.

Sommario/riassunto

If game theory, the mathematical simulation of rational decisionmaking first axiomatically established by the Hungarian-born American mathematician John von Neumann, is to prove worthy of literary hermeneutics, then critics must be able to apply its models to texts written without a working knowledge of von Neumann's discipline in mind. Reading such iconic novels as Fahrenheit 451, In Cold Blood, and Kiss Tomorrow Goodbye from the perspective of the four most frequently encountered coordination problems - the Stag Hunt, the Prisoner's Dilemma, Chicken, and Deadlock, Game Theory and Postwar American Literature illustrates the significant contribution of mathematical models to literary interpretation. The interdisciplinary approach of this book contributes to an understanding of the historical, political, and social contexts that surround the texts produced in the post-Cold War years, as well as providing a comprehensive model of joining game theory and literary criticism.