

1. Record Nr.	UNINA9910458274803321
Titolo	Analyzing the effects of policy reforms on the poor [[electronic resource] ] : an evaluation of the effectiveness of World Bank support to poverty and social impact analysis // [prepared by a team led by Soniya Carvalho]
Pubbl/distr/stampa	Washington, D.C., : World Bank, 2010
ISBN	0-8213-8294-2 1-282-72557-2 9786612725579 1-4416-6965-5 9780821382946
Descrizione fisica	1 online resource (246 p.)
Collana	Independent Evaluation Group Studies
Altri autori (Persone)	CarvalhoSoniya
Disciplina	362.5526 3625/568
Soggetti	Economic assistance - Evaluation Poverty - Evaluation Economic policy - Evaluation Social planning - Evaluation Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	"IEG--Independent Evaluation Group, World Bank, IFC, MIGA."
Nota di bibliografia	Includes bibliographical references (p. 81-85).
Nota di contenuto	Cover; Title Page; Copyright; Contents; Abbreviations; Acknowledgments; Foreword; Executive Summary; Management Response; Chairperson's Summary: Committee on Development Effectiveness; Chapter 1 Introduction; Chapter 2 Overview of PSIAs; Chapter 3 PSIA Effect at the Country Level; Chapter 4 PSIA Effect within the Bank; Chapter 5 Lessons and Recommendations; Appendixes; Endnotes; Bibliography; Back cover
Sommario/riassunto	This IEG evaluation, requested by the World Bank's Board of Executive Directors, represents the first independent evaluation of the PSIA experience. The evaluation finds that:. The PSIA approach has appropriately emphasized the importance of assessing the

distributional impact of policy actions, understanding institutional and political constraints to development, and building domestic ownership for reforms. PSIA's have not always explicitly stated their operational objectives (i.e., informing country policies, informing Bank operations, and/or contributing to country capacity). PSIA's hav

2. Record Nr.	UNINA9910159388903321
Titolo	Collaboration Meets Interactive Spaces // edited by Craig Anslow, Pedro Campos, Joaquim Jorge
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2016
ISBN	3-319-45853-1
Edizione	[1st ed. 2016.]
Descrizione fisica	1 online resource (XVI, 483 p. 165 illus., 153 illus. in color.)
Disciplina	005.437 4.019
Soggetti	User interfaces (Computer systems) Software engineering Graphic design User Interfaces and Human Computer Interaction Software Engineering Interaction Design
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Foreword -- Introduction -- Part I: Devices and Techniques for Collaboration through Interactive Surfaces -- Tabletop 3D Object Manipulation with Touch and Tangibles -- Spontaneous Gesture Production Patterns on Multi-Touch Interactive Surfaces -- Content Sharing Between Spatially-Aware Mobile Phones and Large Vertical Displays Supporting Collaborative Work -- Interactive Exploration of Three-Dimensional Scientific Visualizations on Large Display Surfaces -- CubIT: Design and Evaluation of a Collaboration-Tool for Large Interactive Wall Surfaces -- Shared Facades: Surface-Embedded Layout

Management for Ad Hoc Collaboration using Head-Worn Displays -- Is it in your Eyes? Explorations in using Gaze Cues for Remote Collaboration -- Part II: Case Studies and Applications -- Usage of Interactive Event Timelines in Collaborative Digital Tabletops Involving Automation -- Activity-Based Collaboration for Interactive Spaces -- Remote Proxemics -- Collaborative Business Process Modeling in Multi-Surface Environments -- Interactive Digital Cardwalls for Agile Software Development -- Collaborative Interaction with Geospatial Data: A Comparison of Paper Maps, Desktop GIS and Interactive Tabletops -- Envisioning the Emergency Operations Centre of the Future -- Security in User Interfaces Distributed Amongst Dynamic Sets of Devices and Users -- Surface Applications for Security Analysis -- Collaboration Around an Interactive Tabletop in Rehabilitation Settings -- Visual to Non-Visual Collaboration on a Dynamic Tactile Graphics Display -- Rich Digital Collaborations in a Small Rural Community.

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#### Sommario/riassunto

This book explores the technological advances and social interactions between interactive spaces, surfaces and devices, aiming to provide new insights into emerging social protocols that arise from the experimentation and long-term usage of interactive surfaces. This edited volume brings together researchers from around the world who investigate interactive surfaces and interaction techniques within large displays, wearable devices, software development, security and emergency management. Providing both theory and practical case studies, the authors look at current developments and challenges into 3D visualization, large surfaces, the interplay of mobile phone devices and large displays, wearable systems and head mounted displays (HMD's), remote proxemics and interactive wall displays and how these can be employed throughout the home and work spaces. Collaboration Meets Interactive Spaces is both for researchers and industry practitioners, providing readers with a coherent narrative into the current state-of-the-art within interactive surfaces and pervasive display technology, providing necessary tools and techniques as interactive media increasingly permeates everyday contexts.

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