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Soggetti	35Q30 - Navier-Stokes equations [MSC 2020] 35-XX - Partial differential equations [MSC 2020] 76-XX - Fluid mechanics [MSC 2020] 65Lxx - Numerical methods for ordinary differential equations [MSC 2020] 76Mxx - Basic methods in fluid mechanics [MSC 2020] 80-XX - Classical thermodynamics, heat transfer [MSC 2020] 34B24 - Sturm-Liouville theory [MSC 2020] 65R10 - Numerical methods for integral transforms [MSC 2020] 76M40 - Complex-variables methods applied to problems in fluid mechanics [MSC 2020] 80A19 - Diffusive and convective heat and mass transfer, heat flow [MSC 2020] 35A22 - Transform methods (e.g. integral transforms) applied to PDEs [MSC 2020] 80Mxx - Basic methods in thermodynamics and heat transfer [MSC 2020] 80A21 - Radiative heat transfer [MSC 2020]
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Autore	Irvine Kip R. <1951->
Titolo	Assembly language for x86 processors / / Kip R. Irvine
Pubbl/distr/stampa	Boston : , : Pearson, , [2015] ©2015
ISBN	1-292-06655-5
Edizione	[Seventh, Global edition.]
Descrizione fisica	1 online resource (177 pages) : illustrations, charts, tables
Collana	Always Learning
Disciplina	005.265
Soggetti	IBM microcomputers - Programming
Lingua di pubblicazione	Inglese
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Note generali	Includes index.
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Instruction.

8.2.8 ENTER and LEAVE Instructions.

Sommario/riassunto

Assembly Language for x86 Processors, 7e is suitable for undergraduate courses in assembly language programming and introductory courses in computer systems and computer architecture. Proficiency in one other programming language, preferably Java, C, or C++, is recommended. Written specifically for 32- and 64-bit Intel/Windows platform, this complete and fully updated study of assembly language teaches students to write and debug programs at the machine level. This text simplifies and demystifies concepts that students need to grasp before they can go on to more advanced computer architecture and operating systems courses. Students put theory into practice through writing software at the machine level, creating a memorable experience that gives them the confidence to work in any OS/machine-oriented environment. Teaching and Learning Experience This program presents a better teaching and learning experience-for you and your students. It will help: Teach Effective Design Techniques: Top-down program design demonstration and explanation allows students to apply techniques to multiple programming courses. Put Theory into Practice: Students will write software at the machine level, preparing them to work in any OS/machine-oriented environment. Tailor the Text to Fit your Course: Instructors can cover optional chapter topics in varying order and depth. Support Instructors and Students: Visit the author's web site http://asmirvine.com/ for chapter objectives, debugging tools, supplemental files, a Getting Started with MASM and Visual Studio 2012 tutorial, and more.