

1. Record Nr.	UNINA9910149560603321
Titolo	Einstein's Gravity
Pubbl/distr/stampa	Diversion Books
ISBN	1-68230-469-8
Descrizione fisica	1 online resource (160 p.)
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Sommario/riassunto	<p>#1 New York Times Bestseller USA Today Bestseller From strip clubs and truck stops to southern coast mansions and prep schools, one girl tries to stay true to herself. These Royals will ruin you... Ella Harper is a survivor--a pragmatic optimist. She's spent her whole life moving from town to town with her flighty mother, struggling to make ends meet and believing that someday she'll climb out of the gutter. After her mother's death, Ella is truly alone. Until Callum Royal appears, plucking Ella out of poverty and tossing her into his posh mansion among his five sons who all hate her. Each Royal boy is more magnetic than the last, but none as captivating as Reed Royal, the boy who is determined to send her back to the slums she came from. Reed doesn't want her. He says she doesn't belong with the Royals. He might be right. Wealth. Excess. Deception. It's like nothing Ella has ever experienced, and if she's going to survive her time in the Royal palace, she'll need to learn to issue her own Royal decrees.</p>

2. Record Nr.	UNINA9910791066203321
Autore	Webster Thomas J.
Titolo	Analyzing strategic behavior in business and economics : a game theory primer // Thomas J. Webster
Pubbl/distr/stampa	Lanham, Maryland ; ; Plymouth, England : , : Lexington Books, , 2014 ©2014
ISBN	1-4985-2562-8 0-7391-8605-1
Descrizione fisica	1 online resource (287 p.)
Disciplina	658.4/033
Soggetti	Game theory Decision making Management
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Contents; Preface; CHAPTER ONE. Introduction to Game Theory; PART I. STATIC GAMES WITH COMPLETE INFORMATION; CHAPTER TWO. Coalition Games; CHAPTER THREE. Strategic Moves and Deterring Defection; CHAPTER FOUR. Competition Games; CHAPTER FIVE. Coordination Games; CHAPTER SIX. Infinitely-Repeated Games; CHAPTER SEVEN. Finitely-Repeated Games; CHAPTER EIGHT. Evolution Games; CHAPTER NINE. Tit-for-Tat; CHAPTER TEN. Mixing Pure Strategies; CHAPTER ELEVEN. Continuous Strategies; CHAPTER TWELVE. Static Oligopoly Games; CHAPTER THIRTEEN. Strategic Trade Policy CHAPTER FOURTEEN. Product DifferentiationCHAPTER FIFTEEN. Strategic Complements; PART II. DYNAMIC GAMES WITH COMPLETE AND PERFECT INFORMATION; CHAPTER SIXTEEN. Game Trees; CHAPTER SEVENTEEN. A Dynamic Oligopoly Game; CHAPTER EIGHTEEN. Bargaining; PART III. GAMES WITH INCOMPLETE INFORMATION; CHAPTER NINETEEN. Decision Making and Uncertainty; CHAPTER TWENTY. Adverse Selection; CHAPTER TWENTY-ONE. Incentive Contracts; PART IV. GAMES WITH IMPERFECT INFORMATION; CHAPTER TWENTY-TWO. Information Sets; CHAPTER TWENTY-THREE. Auctions; CHAPTER TWENTY-FOUR. Signaling; CHAPTER TWENTY-FIVE. Screening

Sommario/riassunto

This innovative textbook is a concise and axiomatic introduction to the principles of game theory—the formal study of move and countermove. Undergraduate business and economics students with a background in the principles of microeconomics and college mathematics will find the material presented in this textbook focused, comprehensive, and accessible.