

1. Record Nr.	UNISA996396913603316
Autore	Ovid <43 B.C.-17 A.D. or 18 A.D.>
Titolo	Ovid's heroicall epistles [[electronic resource] /] / englished by W.S
Pubbl/distr/stampa	London, : Printed for William Gilbertson at the signe of the Bible without Newgate in Giltspur-Street, 1653
Edizione	[The 4th edytion.]
Descrizione fisica	[18], 190 p. : ill
Soggetti	Love-letters Women
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Reproduction of original in: British Library. A translation, by Wye Saltonstall, of: Ovid. Epistolae heroidum. Edition statement from added engraved title page. In verse. Head- and tail-pieces, and initials. Signed at end: Robert Mellor his booke 1705.
Nota di bibliografia	Includes index.
Sommario/riassunto	eebo-0018

2. Record Nr.	UNINA9910495991503321
Autore	Baills Henry
Titolo	Pierre et archéologie // Jacqueline Lorenz, Jean-Claude Miskovsky
Pubbl/distr/stampa	Perpignan, : Presses universitaires de Perpignan, 2020
ISBN	2-35412-388-4
Descrizione fisica	1 online resource (218 p.)
Collana	Études
Altri autori (Persone)	BarskyDéborah BazileFrédéric BessacJean-Claude BlancAnnie BlancPhilippe CaucheDominique de LumleyHenry GélyJean-Pierre GrégoireSophie HarbottleGarman HolmesLore LorenzJacqueline MattaerMaurice MiskovskyJean-Claude RichardJean-Claude SantallierDanielle TardyDominique TozziCarlo VicinoGiuseppe
Soggetti	Archaeology History histoire carrière pierre outil préhistorique
Lingua di pubblicazione	Francese
Formato	Materiale a stampa
Livello bibliografico	Monografia

Les auteurs de cet ouvrage " Pierre et Archéologie ", issu du Colloque international qui s'est tenu à Tautavel (14-15 mai 1998) veulent attirer l'attention sur les nombreux aspects de l'utilisation de la pierre par l'Homme depuis la Préhistoire, et les difficultés pour comprendre et expliquer son identification, son évolution et sa conservation. Mise à part l'utilisation lointaine de la pierre par l'homme préhistorique pour assurer sa survie, il reste le domaine très vaste, plus récent dans le temps, de la pierre de taille utilisée par les hommes. Déjà les gallo-romains se sont servis des pierres dites « du midi » pour des constructions que nous connaissons bien. Mais la pierre n'est pas réservée seulement aux monuments, elle fait partie de la vie quotidienne. En dehors des grands édifices, de nombreuses habitations sont bâties en pierre et souvent leur sol est pavé de pierres. Il y a aussi l'amour de la pierre tout simplement, pour le beau, le toucher : c'est par exemple la sculpture qui agrémente les monuments et même les habitations. Les sarcophages en marbre blanc, sculptés entre la fin de l'Antiquité classique et le Haut Moyen-Age, dont le problème de l'origine est traité dans cet ouvrage, montrent bien la diversité des aspects artistiques que l'Homme a su exploiter. L'ensemble des contributions présentées apporte des données originales sur les méthodes et techniques modernes utilisées pour contribuer à mieux comprendre l'évolution culturelle et artistique de l'humanité, le devenir de la pierre extraite et la restauration des monuments. Ceci montre une fois de plus la nécessité d'une recherche pluridisciplinaire, seule démarche pour assurer la protection et la pérennité de tout ce qui touche notre patrimoine.

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<b>3. Record Nr.</b>	UNINA9910144920103321
<b>Titolo</b>	Parallel Computing Technologies [[electronic resource] ] : 4th International Conference, PaCT-97, Yaroslavl, Russia, September 8-12, 1997. Proceedings // edited by Victor Malyskin
<b>Pubbl/distr/stampa</b>	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 1997
<b>ISBN</b>	3-540-69525-7
<b>Edizione</b>	[1st ed. 1997.]
<b>Descrizione fisica</b>	1 online resource (XV, 461 p.)
<b>Collana</b>	Lecture Notes in Computer Science, , 0302-9743 ; ; 1277
<b>Disciplina</b>	004/.35
<b>Soggetti</b>	Computer architecture Software engineering Computer organization Computers Algorithms Computer simulation Computer System Implementation Software Engineering/Programming and Operating Systems Computer Systems Organization and Communication Networks Computation by Abstract Devices Algorithm Analysis and Problem Complexity Simulation and Modeling
<b>Lingua di pubblicazione</b>	Inglese
<b>Formato</b>	Materiale a stampa
<b>Livello bibliografico</b>	Monografia
<b>Note generali</b>	Bibliographic Level Mode of Issuance: Monograph
<b>Nota di contenuto</b>	Parallel computations on finite partially ordered sets -- Tight lower bounds for computing shortest paths on proper interval and bipartite permutation graphs -- Using run-time uncertainty to robustly schedule parallel computation -- A Tuple-based data structure for distributed parallel processing of 3D dynamic meshes -- The application of parallel computations technique to the solution of certain hydrodynamic stability problems -- A formal framework for the analysis of recursive-parallel programs -- Systematic design of 3-dimensional fixed-size array processors -- On proving large distributed systems: Petri net

modules verification -- Influence of self-connection weights on cellular-neural network stability -- Estimating the parallel start-up overhead for parallelizing compilers -- Parallel and distributed evolutionary computation with MANIFOLD -- Parallel computation of fractal sets with the help of neural networks and cellular automata -- On a technology of design and analysis of dataflow programs -- An integer linear programming model of software pipelining for the MIPS R8000 processor -- Computations on cellular automata with defects -- Efficient implementation of the improved unsymmetric Lanczos process on massively distributed memory computers -- A spatial grid file for multimedia data representation -- Optimization techniques and performance analysis for different serial and parallel RISC-based computers -- Analysis of a distributed election algorithm using COVERS 3.0 — A case study -- A unified software pipeline construction scheme for modulo scheduled loops -- An HPF case study of a domain-decomposition based irregular application -- Hybrid approach to task allocation in distributed systems -- Viability of multithreading on networks of workstations -- Task migration and fine grain parallelism on distributed memory architectures -- A scheme for building visual debugging environment with dynamic debugging method for parallel systems -- Control-driven coordination programming in shared dataspace -- Performance analysis of geometric modeling algorithm -- 3D visual tool supporting derivation of parallel programs for MIMD systems -- Scheduling algorithms for parallel transaction processing systems -- Communications in parallel architectures and networks of workstations: From standardisation to new standards -- A multithreaded vector co-processor -- Hardware support for 3D cellular processing -- Cellular neural-like algorithms with heuristics for solving combinatorial optimization problems -- Analysis of methods for solving large-scale non-symmetric linear systems with sparsed matrices -- Parallel simulation of non-linear phenomena with cellular automata -- Modelling of seismic waves propagation for 2D media (direct and inverse problems) -- Decomposition on a group and parallel convolution and fast Fourier transform algorithms -- Parallel implementation of symmetric alternating direction implicit methods -- Construction of composed ALT-models of cellular architectures -- Parallel computation of an unsteady compressible flow -- Parallel simulation technologies for stochastic systems -- Parallel direct algorithms for solution of sparse linear systems -- Scheduling parallel programs involving parallel database interactions -- The base module of multiprocessor system with structural-procedural organization of computing -- Bitwise processing — a paradigm for deriving parallel algorithms -- Tuning shared network cache size vs. second-level cache size in clusters-based multiprocessors -- A simple, multi-architecture, parallel procedure for generating combinations -- Processing and debugging of parallel programs on the level of task model -- Systolic modular exponentiation -- The highly parallel incomplete Gram-Schmidt preconditioner -- COVERS 3.0 — A C++ based graphical modeling and simulation tool -- Simulating cellular computations with ALT. A tutorial -- SPARTH: A family of systems for parallel high-accuracy computations.

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## Sommario/riassunto

This book constitutes the refereed proceedings of the Fourth International Conference on Parallel Computing Technologies, PaCT-97, held in Yaroslavl, Russia, in September 1997. The volume presents a total of 54 contributions: 21 full papers, 20 short papers, 10 posters, and three tutorials. All papers were selected for inclusion in the proceedings from numerous submissions on the basis of three independent reviews. The volume covers all current topics in parallel

processing; it is divided into sections on theory, software, hardware and architecture, applications, posters, and tutorials.

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