

1. Record Nr.	UNINA9910144209103321
Titolo	SOFSEM 2004: Theory and Practice of Computer Science : 30th Conference on Current Trends in Theory and Practice of Computer Science, Merin, Czech Republic, January 24-30, 2004 // edited by Peter Van Emde Boas, Jaroslav Pokorny, Mária Bielíková, Julius Stuller
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2004
ISBN	1-280-30664-5 9786610306640 3-540-24618-5
Edizione	[1st ed. 2004.]
Descrizione fisica	1 online resource (XIII, 385 p.)
Collana	Lecture Notes in Computer Science, , 0302-9743 ; ; 2932
Disciplina	005.4/465
Soggetti	Computers Algorithms Computer logic Database management Application software Theory of Computation Computation by Abstract Devices Algorithm Analysis and Problem Complexity Logics and Meanings of Programs Database Management Information Systems Applications (incl. Internet)
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Invited Talks -- Games, Theory and Applications -- Database Research Issues in a WWW and GRIDs World -- Integration, Diffusion, and Merging in Information Management Discipline -- Flexibility through Multiagent Systems: Solution or Illusion? -- World Wide Web Challenges: Supporting Users in Search and Navigation -- Querying and Viewing the Semantic Web: An RDF-Based Perspective -- Knowledge Acquisition and Processing: New Methods for Neuro-Fuzzy Systems --

Algorithms for Scalable Storage Servers -- Fuzzy Unification and Argumentation for Well-Founded Semantics -- Tree Signatures and Unordered XML Pattern Matching -- Regular Papers -- Quantum Query Complexity for Some Graph Problems -- A Model of Versioned Web Sites -- Design of Secure Multicast Models for Mobile Services -- Some Notes on the Complexity of Protein Similarity Search under mRNA Structure Constraints -- Measures of Intrinsic Hardness for Constraint Satisfaction Problem Instances -- Validity Conditions in Agreement Problems and Time Complexity -- Supporting Evolution in Workflow Definition Languages -- Clustered Level Planarity -- Artificial Perception: Auditory Decomposition of Mixtures of Environmental Sounds -- Combining Information Theoretical and Supervised Pattern Recognition Approaches -- Features of Neighbors Spaces -- Discovery of Lexical Entries for Non-taxonomic Relations in Ontology Learning -- Approaches Based on Markovian Architectural Bias in Recurrent Neural Networks -- Processing XPath Expressions in Relational Databases -- An Embedded Language Approach to Router Specification in Curry -- Multi-document Automatic Text Summarization Using Entropy Estimates -- Implicit Flow Maximization by Iterative Squaring -- Evolving Constructors for Infinitely Growing Sorting Networks and Medians -- Fuzzy Group Models for Adaptation in Cooperative Information Retrieval Contexts -- Theory of One Tape Linear Time Turing Machines -- Avoiding Forbidden Submatrices by Row Deletions -- Building a Bridge between Mirror Neurons and Theory of Embodied Cognition -- The Best Student Paper -- Fully Truthful Mechanisms.

Sommario/riassunto

The 30th Anniversary Conference on Current Trends in Theory and Practice of Computer Science, SOFSEM 2004, took place during January 24–30, 2004, in the Hotel VZ Měřínsko, located about 60 km south of Prague on the right shore of Slapský náhon ("Slapy Dam") in the Czech Republic. Having transformed itself over the years from a local event to a fully international conference, the contemporary SOFSEM tries to keep the best of its winter school aspects (the high number of invited talks) together with multidisciplinary trends in computer science – this year illustrated by the selection of the following 4 tracks: – Computer Science Theory (Track Chair: Peter Van Emde Boas) – Database Technologies (Track Chair: Jaroslav Pokorný) – Cognitive Technologies (Track Chair: Peter Šinkovský) – Web Technologies (Track Chair: Julius Stuller) Its aim was, as always, to promote cooperation among professionals from academia and industry working in various areas of computer science.
