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	Soggetti	Parallel processing (Electronic computers)
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	Nota di bibliografia	Includes bibliographical references (p. 269-280) and indexes.
	Nota di contenuto	TASK SCHEDULING FOR PARALLEL SYSTEMS; CONTENTS; Preface; Acknowledgments; 1. Introduction; 1.1 Overview; 1.2 Organization; 2. Parallel Systems and Programming; 2.1 Parallel Architectures; 2.1.1 Flynn's Taxonomy; 2.1.2 Memory Architectures; 2.1.3 Programming Paradigms and Models; 2.2 Communication Networks; 2.2.1 Static Networks; 2.2.2 Dynamic Networks; 2.3 Parallelization; 2.4 Subtask Decomposition; 2.4.1 Concurrency and Granularity; 2.4.2 Decomposition Techniques; 2.4.3 Computation Type and Program Formulation; 2.4.4 Parallelization Techniques; 2.4.5 Target Parallel System
		2.5 Dependence Analysis2.5.1 Data Dependence; 2.5.2 Data Dependence in Loops; 2.5.3 Control Dependence; 2.6 Concluding Remarks; 2.7 Exercises; 3. Graph Representations; 3.1 Basic Graph Concepts; 3.1.1 Computer Representation of Graphs; 3.1.2 Elementary Graph Algorithms; 3.2 Graph as a Program Model; 3.2.1 Computation and Communication Costs; 3.2.2 Comparison Criteria; 3.3 Dependence

Sommario/riassunto	A new model for task scheduling that dramatically improves the efficiency of parallel systems Task scheduling for parallel systems can become a quagmire of heuristics, models, and methods that have been developed over the past decades. The author of this innovative text cuts through the confusion and complexity by presenting a consistent and comprehensive theoretical framework along with realistic parallel system models. These new models, based on an investigation of the concepts and principles underlying task scheduling, take into account heterogeneity, contention for communication r