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4.6 Exercises on circles and spheres, part 1; 4.7 Exercises on area; 4.8 Exercises on volume; 4.9 Exercises on circles and spheres, part 2; 4.10 Exercises on coordinate geometry; 5 Some triangle and circle geometry; 5.1 Four concurrence theorems; 5.2 Menelaus' theorem; 5.3 Desargues' theorem; 5.4 Ceva's theorem; 5.5 Trigonometry; 5.6 Vector products; 5.7 Centroid; 5.8 Orthocenter; 5.9 Incenter and excenters; 5.10 Euler line and Feuerbach circle; 5.11 Exercises; 6 Plane isometries and similarities; 6.1 Transformations; 6.2 Isometries; 6.3 Reflections; 6.4 Translations; 6.5 Rotations; 6.6 Structure theorem; 6.7 Glide reflections; 6.8 Isometries and orthogonal matrices; 6.9 Classifying isometries; 6.10 Similarities; 6.11 Exercises; 7 Three dimensional isometries and similarities; 7.1 Isometries; 7.2 Reflections; 7.3 Translations and rotations; 7.4 Glide and rotary reflections; 7.5 Classifying isometries; 7.6 Similarities; 7.7 Exercises; 8 Symmetry; 8.1 Polygonal symmetry; 8.2 Friezes; 8.3 Wallpaper ornaments; 8.4 Polyhedra; 8.5 Exercises; Appendix A Equivalence relations; Appendix B Least upper bound principle; Appendix C Vector and matrix algebra; Bibliography; Index

## Sommario/riassunto

A practical, accessible introduction to advanced geometry. Exceptionally well-written and filled with historical and bibliographic notes, *Methods of Geometry* presents a practical and proof-oriented approach. The author develops a wide range of subject areas at an intermediate level and explains how theories that underlie many fields of advanced mathematics ultimately lead to applications in science and engineering. Foundations, basic Euclidean geometry, and transformations are discussed in detail and applied to study advanced plane geometry, polyhedra, isometries, similarities, and symmetry. An