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Autore	White Mark D. <1971->
Titolo	The virtues of Captain America : modern-day lessons on character from a World War II superhero // Mark D. White
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Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	The Virtues of Captain America: Modern-Day Lessons on Character from a World War II Superhero; Copyright; Contents; Introduction; Acknowledgments; Notes on Source Material; About the Author; 1 Superhuman Ethics Class; Utilitarianism; Deontology; A Civil War ... of Ethics!; Virtue Ethics; Virtuous Deontology ... No, Deontological Virtue ... Maybe "Deontovirtue"?; Notes; 2 Captain America as a Moral Exemplar; Can a Fictional Character Be a Moral Exemplar?; Aren't Fictional Characters Liable to Be Perfect?; Fifty Years, Dozens of Writers ... One Captain America?; Notes; 3 Five Basic Virtues; Courage Humility Righteous Indignation; Sacrifice and Responsibility; Perseverance; Notes; 4 Honor and Integrity; The Honor of Captain America; External Honor as Respect; Internal Honor as Integrity; Principle and Compromise; Duty and Sacrifice (Again); Notes; 5 Judgment; Making the Hard Decisions; Whose Right Answer?; Tragic Dilemmas and How to Avoid Them; "Black-and-White" or Red, White, and Blue? When Judgment Evolves; Hitting the Threshold; Notes; 6 Principle and Politics; Patriotism: The Captain and America; Cosmopolitanism; The American Dream Versus the American Reality "I'm a Hero, Not a Politician!" Principle over Politics; Captain America in

(Principled) Action; Secret Empire/Nomad; The Captain; Civil War; Notes; 7 Can Captain America Help Us Achieve Greater Unity and Civility?; The "Divided States of America," Then and Now; The Three Core American Ideals; Justice; Equality; Liberty; Debating What We Disagree On While Recognizing What We Share; Now It's Our Turn; Notes; Appendix: Why are There Seven Volumes of Captain America and Five Volumes of Avengers ?; Notes; References; Notes; Index

Sommario/riassunto

The first look at the philosophy behind the Captain America comics and movies, publishing in advance of the movie release of Captain America: The Winter Soldier in April 2014. In The Virtues of Captain America, philosopher and long-time comics fan Mark D. White argues that the core principles, compassion, and judgment exhibited by the 1940's comic book character Captain America remain relevant to the modern world. Simply put, "Cap" embodies many of the classical virtues that have been important to us since the days of the ancient Greeks: honesty, courage, loyalty

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Titolo

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Collana

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Soggetti

Education - Data processing
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Computer Engineering and Networks
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Formato	Materiale a stampa
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Note generali	Includes index.
Nota di contenuto	<p>Multi-Sensual Augmented Reality in Interactive Accessible Math Tutoring System for Flipped Classroom -- Adaptive Learning to Support Reading Skills Development for All: A Single-Case Experimental Design to Monitor, Describe, and Assess the Impact of Adaptive Learning on Language Development of a Diversity of K-12 Pupils -- General ITS software architecture and framework -- Let the end user in peace: usability and user experience aspects related to the design of tutoring systems -- Developing a Multimodal Affect Assessment for Aviation Training -- Scaling Mentoring Support with Distributed Artificial Intelligence -- Exploring Navigation Styles in a FutureLearn MOOC -- Changes of Affective States in Intelligent Tutoring System to Improve Feedbacks Through Low-Cost and Open Electroencephalogram and Facial Expression -- Computer-Aided Grouping of Students with Reading Disabilities for Effective Response-to-Intervention -- SHAPed Automated Essay Scoring: Explaining Writing Features' Contributionsto English Writing Organization -- Probabilistic Approaches to Detect Blocking States in Intelligent Tutoring System -- Avoiding Bias in Students' Intrinsic Motivation Detection -- Innovative Robot for Educational Robotics and STEM -- Supporting Students by Integrating an Open Learner Model in a Peer Assessment Platform -- Explaining Traffic Situations – Architecture of a Virtual Driving Instructor -- MOOCOLAB - A Customized Collaboration Framework In MOOCs (Massive Open Online Courses) -- Mixed Compensation Multidimensional Item Response Theory -- Data-Driven Analysis of Engagement in Gamified Learning Environments: a Methodology for Real-Time Measurement of MOOCs -- Intelligent Predictive Analytics for Identifying Students at Risk of Failure in Moodle Courses -- Prediction of Users' Professional Profile in MOOCs Only by Utilising Learners' Written Texts -- Cohesion Network Analysis: Predicting Course Grades and Generating Sociograms for a Romanian Moodle Course -- A Study on the Factors Influencing the Participation of Face-to-Face Discussion and Online Synchronous Discussion in Class -- Applying Genetic Algorithms for Recommending Adequate Competitors in Mobile Game-Based Learning Environments -- Dynamic Detection of Learning Modalities Using Fuzzy Logic in Students' Interaction Activities -- Adaptive Music Therapy for Alzheimer's Disease Using Virtual Reality -- Improving Cognitive and Emotional State Using 3D Virtual Reality Orientation Game -- A Multidimensional Learners' Model to Identify Urgent Instructor Intervention Need in MOOC Forum Posts -- Should we consider Efficiency and Constancy for Adaptation in Intelligent Tutoring Systems -- An Interactive Recommender System Based on Reinforcement Learning for Improving Emotional Competences in Educational Groups -- Can we Use Gamification to Predict Students' Performance? A Case Study Supported by an Online Judge -- AFFLOG: A Logic Based Affective Tutoring System -- Towards a Framework for Learning Systems in Smart Universities -- Interweaving Activities, Feedback and Learner Model in a Learner Centered Learning Environment -- Enriching Synchronous Collaboration in Online Courses with Configurable Conversational Agents -- Where the Competency-Based Assessment Meets the Semantic Learning Analytics -- Towards CSCL Scripting By Example -- The Educators' Perspective on Developing a Reflective Writing Framework (RWF) for Assessing Reflective Writing in Computer Science Education -- Validating the Reflective Writing</p>

Framework (RWF) for Assessing Reflective Writing in Computer Science Education -- Recommender System for Quality Educational Resources -- Intelligent Tutoring Systems for Psychomotor Training – A Systematic Literature Review -- Employing Social Network Analysis to enhance community learning -- Is MOOC Learning Different from Dropout Learners? A Visually-Driven, Multi-Granularity Approach -- Self-Construction and Interactive Simulations to Support the Learning of Drawing Graphs and Reasoning in Mathematics -- WebApriori: A Web Application for Association Rules Mining -- Dialogue Act Pairs for Automated Analysis of Typed-Chat Group Problem-Solving -- Long Term Retention of Programming Concepts Learned Using Software Tutors -- Towards a Template-Driven Approach to Documenting Teaching Practices -- A Knowledge Sharing System Architecture for Higher Education Institutions -- Reducing Cognitive Load for Anatomy Students with a Multimodal ITS Platform -- Learning Analytics in Big Data Era. Exploration, Validation and Predictive Models Development -- Learning Analytics Dashboard for Motivation and Performance -- Educational Driving through Intelligent Traffic Simulation -- Quality Assurance in Higher Education: The role of students -- Evolutionary Learner Profile Optimization using Rare and Negative Association Rules for Micro Open Learning.

Sommario/riassunto

This volume constitutes the proceedings of the 16th International Conference on Intelligent Tutoring Systems, ITS 2020, held in Athens, Greece, in June 2020. The 23 full papers and 31 short papers presented in this volume were carefully reviewed and selected from 85 submissions. They reflect a variety of new techniques, including multimodal affective computing, explainable AI, mixed-compensation multidimensional item response, ensemble deep learning, cohesion network analysis, spiral of silence, conversational agent, semantic web, computer-supported collaborative learning, and social network analysis.
