

1. Record Nr.	UNINA9910137927303321
Titolo	Civic life online : learning how digital media can engage youth // edited by W. Lance Bennett
Pubbl/distr/stampa	Cambridge, Mass., : MIT Press, ©2008
ISBN	9780262257916 0262257912 9780262524827 0262524821 9780262303125 0262303124
Descrizione fisica	1 online resource (ix, 206 p.) : ill. ;
Collana	The John D. and Catherine T. Macarthur Foundation series on digital media and learning
Altri autori (Persone)	BennettW. Lance
Disciplina	320.40835
Soggetti	Youth - Political activity Political participation Mass media and youth Digital media - Social aspects
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	Changing citizenship in the digital age / W. Lance Bennett -- Youth and digital democracy : intersections of practice, policy, and the marketplace / Kathryn C. Montgomery -- Not your father's Internet : the generation gap in online politics / Michael Xenos & Kirsten Foot -- Contesting cultural control : youth culture and online petitioning / Jennifer Earl & Alan Schussman -- Using participatory media and public voice to encourage civic engagement / Howard Rheingold -- A public voice for youth : the audience problem in digital media and civic education / Peter Levine -- Civic identities, online technologies : from designing civics curriculum to supporting civic experiences / Marina Umaschi Bers -- Our-space : online civic engagement tools for youth / Kate Raynes-Goldie & Luke Walker -- Doing IT for themselves : management versus autonomy in youth e-citizenship / Stephen Coleman.

Sommario/riassunto

The relationship of participation in online communities to civic and political engagement. Young people today have grown up living substantial portions of their lives online, seeking entertainment, social relationships, and a place to express themselves. It is clear that participation in online communities is important for many young people, but less clear how this translates into civic or political engagement. This volume examines the relationship of online action and real-world politics. The contributors discuss not only how online networks might inspire conventional political participation but also how creative uses of digital technologies are expanding the boundaries of politics and public issues. Do protests in gaming communities, music file sharing, or fan petitioning of music companies constitute political behavior? Do the communication skills and patterns of action developed in these online activities transfer to such offline realms as voting and public protests? *Civic Life Online* describes the many forms of civic life online that could predict a generation's political behavior. Contributors Marina Umaschi Bers, Stephen Coleman, Jennifer Earl, Kirsten Foot, Peter Levine, Kathryn C. Montgomery, Kate Raynes-Goldie, Howard Rheingold, Allen Schussman, Luke Walker, Michael Xenos
