

1. Record Nr.	UNINA9910136384403321
Autore	Marmorstein Michal
Titolo	Tense and text in classical Arabic : a discourse-oriented study of the classical Arabic tense system / / by Michal Marmorstein
Pubbl/distr/stampa	Leiden, Netherlands ; ; Boston, M.A. : , : Brill, , [2016] ©2016
Descrizione fisica	1 online resource (261 pages)
Collana	Studies in Semitic languages and linguistics, , 0081-8461 ; ; v. 85
Disciplina	492.7562
Soggetti	Arabic language - Tense Arabic language - Verb
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Introduction -- The verb in Arabic grammatical tradition -- The verb in Arabistic literature -- The structure of context -- The verbal inventory -- The syntagmatic structure of the clause -- The verbal paradigm in embedded clauses -- The predicative paradigm -- The verbal paradigm in the narrative -- The verbal paradigm in the generic utterance -- Conclusions.
Sommario/riassunto	In Tense and Text in Classical Arabic , Michal Marmorstein presents a new discourse-oriented analysis of the indicative tense system in Classical Arabic. Critical of commonly held assumptions regarding the binary structure of the tense system and the perfect-imperfect asymmetry, the author redefines the discussion by analysing the extended syntactic and textual environments in which the paradigm of the indicative forms is used. The study shows that the function of Classical Arabic tenses is determined by the interaction of their inherent grammatical meaning and the overall dialogic, narrative, or generic contexts in which they occur. It also demonstrates the particularizing effect of context, so that temporal and aspectual meanings are always more nuanced, delicate, and pragmatically motivated in actual discourse.

2. Record Nr.	UNINA9911019775403321
Autore	Bourbonnais Sebastien
Titolo	Architectural Design Instruments : Conditions of Appearance, Modes of Appropriation and Reconfigurations of Practices
Pubbl/distr/stampa	Newark : , : John Wiley & Sons, Incorporated, , 2024 ©2024
ISBN	9781394300839 1394300832 9781394300815 1394300816
Edizione	[1st ed.]
Descrizione fisica	1 online resource (268 pages)
Disciplina	720.2840285536
Soggetti	Computer-aided design Architectural design
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Cover -- Title Page -- Copyright Page -- Contents -- Introduction -- Chapter 1. Evolution of Architectural Software -- 1.1. Introduction -- 1.1.1. Difficulty of classification -- 1.2. Human-computer interaction -- 1.3. Technological imaginations and consciousness -- 1.3.1. First meetings around the computer -- 1.3.2. "Software", the constitution of a notion -- 1.4. The pioneers -- 1.4.1. The CAD (Computer-Aided Design) project -- 1.4.2. Communicating with the machine, via drawing -- 1.4.3. Representing the information -- 1.4.4. The computer: an entity in its own right -- 1.5. The complex problem of design -- 1.5.1. Generating drawings -- 1.5.2. Improving accurate algorithms -- 1.5.3. Integrating building descriptions -- 1.5.4. Increasing the objects of the design -- 1.6. When industry takes over the software market -- 1.6.1. Drawing programs -- 1.6.2. Representation of spatiality -- 1.7. User interface improvements -- 1.7.1. The questioning of drawing -- 1.7.2. Design with a 3D model -- 1.7.3. Moving images -- 1.8. Architects explore differently -- 1.8.1. The craze for variation -- 1.8.2. Tool-users and tool-makers -- 1.8.3. The connection with the construction (CAD-CAM) -- 1.9. A new bifurcation -- 1.9.1. The end of unique

software -- 1.9.2. "More user-friendly" -- 1.9.3. Restoring the simplicity of use -- 1.9.4. Manipulating parameters -- 1.9.5. BIM qualified practices -- 1.10. Conclusion -- 1.11. References -- Chapter 2. Emergence of Pre-digital Algorithmic Design -- 2.1. Introduction -- 2.2. Structuralism, generic process and specific object -- 2.3. Architecture as an autonomous formal language -- 2.4. The index sign, connection element of the virtual model to the current instance -- 2.5. Axonometry, diagram and algorithmic process -- 2.6. From the theoretical to the intuitive, from the East Coast to the West Coast. 2.7. Multiple instances: projects and conceptual artifacts -- 2.8. Actual instances and virtual systems -- 2.9. Conclusion -- 2.10. References -- Chapter 3. Mapping the Affinities Between the Non-Standard and the Fold -- 3.1. Introduction -- 3.2. Contextual landscapes: the theoretical bias of architecture (1990-2000) -- 3.2.1. Bernard Cache, Greg Lynn, UN Studio, "intercessors" of the Fold -- 3.2.2. Terre Meuble and Folding, two key publications -- 3.2.3. To constitute avant-garde -- 3.3. Contextual landscapes: technological biases (1990-2000) -- 3.3.1. The technological choices of Greg Lynn and Peter Eisenman -- 3.3.2. Bernard Cache's technological choices -- 3.3.3. From pencil to computer mouse -- 3.3.4. Architects who became digital specialists -- 3.3.5. Standardization in question -- 3.3.6. Fascination for the curve -- 3.3.7. Back and forth between theory and practice -- 3.4. Mapping of theoretical transfers -- 3.4.1. Deleuze and architecture -- 3.4.2. The Fold across the Atlantic -- 3.4.3. An operational fold -- 3.4.4. Deterritorializing the Fold: at what cost? -- 3.5. Strategies: productive effects of the Deleuzian Fold on architecture -- 3.5.1. Objective and modulation -- 3.5.2. The blob, a theoretical and geometrical curiosity -- 3.5.3. Towards a surface architecture? -- 3.5.4. Morphogenesis and accidents -- 3.6. Conclusion: towards a technological determinism? -- 3.7. References -- Chapter 4. Hijacking the Tool: Towards a Transformation of the Architectural Representation -- 4.1. The detour -- 4.1.1. From tool to instrument -- 4.1.2. The question of representation in the digital age -- 4.2. Hijacking the software -- 4.3. Hijacking the machine -- 4.4. Conclusion -- 4.5. References -- Chapter 5. The Designer in the Informational Shift -- 5.1. Introduction -- 5.2. Leaving the notation regime: introducing emerging practices. 5.2.1. Data in the computational turn -- 5.2.2. The information regime in practice with BIM -- 5.2.3. Computational design -- 5.2.4. Towards a definition of "data-driven design" -- 5.3. Evolution of possibilities and design postures in the informational shift -- 5.3.1. Possibility space in relation to the data, some examples -- 5.3.2. "Evidence-based" and "performance-based" postures -- 5.3.3. Issues of integrated multi-objective performance -- 5.4. Risk and data requirements -- 5.4.1. Biases and limitations of the datasets -- 5.4.2. The contributions and constraints of BIM to produce and maintain data collaboratively -- 5.5. Data management opportunities for new approaches to projects -- 5.5.1. BIM and the rise of data-supported collaboration -- 5.5.2. The risks of data silos and the challenges of interoperability -- 5.6. Conclusion -- 5.7. References -- List of Authors -- Index -- EULA.

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## Sommario/riassunto

This book explores the evolution and use of architectural design instruments, focusing on the integration of technology and software in architecture. It examines the development of computer-aided design (CAD) and the shift towards algorithmic and digital design processes. The work delves into human-computer interaction, the role of software in architectural creativity, and the influence of industry on design tools. It also addresses the complexities of design, improvements in user interfaces, and the emergence of Building Information Modeling (BIM).

The book is intended for architects, urban planners, and professionals interested in the intersection of architecture and technology.

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