

1. Record Nr.	UNINA990007827130403321
Autore	Tarantini, Graziano
Titolo	La nuova disciplina dei reati tributari : i primi orientamenti giurisprudenziali ed amministrativi e le piu recenti modifiche normative / Graziano Tarantini, Giovanni Esposito ; prefazione di Vincenzo Manacorda. vol.2
Pubbl/distr/stampa	Padova : CEDAM, 2001
ISBN	88-13-23521-6
Descrizione fisica	IX, 200 p. ; 24 cm
Altri autori (Persone)	Esposito, Giovanni
Disciplina	343.04
Locazione	DSS
Collocazione	H 1186 H 1349
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Segue: Appendice normativa.

2. Record Nr.	UNINA9910696157903321
Autore	Sinclair Karin
Titolo	Regional field verification--operational results from four small wind turbines in the Pacific Northwest [[electronic resource]] : preprint / K. Sinclair, National Renewable Energy Laboratory [and] J. Raker, Northwest Sustainable Energy for Economic Development
Pubbl/distr/stampa	Golden, CO : , : National Renewable Energy Laboratory, , [2006]
Descrizione fisica	13 pages : digital, PDF file
Collana	NREL/CP ; ; 500-38110
Altri autori (Persone)	RakerJessica
Soggetti	Wind power - Research - Northwest, Pacific Wind turbines - Northwest, Pacific - Testing
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Title from title screen (viewed Sept. 20, 2007). "Presented at the American Wind Energy Association WindPower 2006, Pittsburgh, Pennsylvania, June 4-7, 2006." "August 2006."

3. Record Nr.	UNINA9910298980003321
Autore	Klette Reinhard
Titolo	Concise Computer Vision : An Introduction into Theory and Algorithms // by Reinhard Klette
Pubbl/distr/stampa	London : , : Springer London : , : Imprint : Springer, , 2014
ISBN	1-4471-6320-6
Edizione	[1st ed. 2014.]
Descrizione fisica	1 online resource (441 p.)
Collana	Undergraduate Topics in Computer Science, , 1863-7310
Disciplina	006.37
Soggetti	Optical data processing Artificial intelligence Image Processing and Computer Vision Artificial Intelligence
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di contenuto	1: Image Data -- 2: Image Processing -- 3: Image Analysis -- 4: Dense Motion Analysis -- 5: Image Segmentation -- 6: Cameras, Coordinates and Calibration -- 7: 3D Shape Reconstruction -- 8: Stereo Matching -- 9: Feature Detection and Tracking -- 10: Object Detection.
Sommario/riassunto	Many textbooks on computer vision can be unwieldy and intimidating in their coverage of this extensive discipline. This textbook addresses the need for a concise overview of the fundamentals of this field. Concise Computer Vision provides an accessible general introduction to the essential topics in computer vision, highlighting the role of important algorithms and mathematical concepts. Classroom-tested programming exercises and review questions are also supplied at the end of each chapter. Topics and features: Provides an introduction to the basic notation and mathematical concepts for describing an image, and the key concepts for mapping an image into an image Explains the topologic and geometric basics for analysing image regions and distributions of image values, and discusses identifying patterns in an image Introduces optic flow for representing dense motion, and such topics in sparse motion analysis as keypoint detection and descriptor definition, and feature tracking using the Kalman filter Describes special approaches for image binarization and segmentation of still

images or video frames Examines the three basic components of a computer vision system, namely camera geometry and photometry, coordinate systems, and camera calibration Reviews different techniques for vision-based 3D shape reconstruction, including the use of structured lighting, stereo vision, and shading-based shape understanding Includes a discussion of stereo matchers, and the phase-congruency model for image features Presents an introduction into classification and learning, with a detailed description of basic AdaBoost and the use of random forests This concise and easy to read textbook/reference is ideal for an introductory course at third- or fourth-year level in an undergraduate computer science or engineering programme.
