1. Record Nr. UNINA990005576270403321

Autore	Chélini, Jean
Titolo	Histoire religieuse de l'Occident mèdièval / Jean Chélini
Pubbl/distr/stampa	Paris : A. Colin, c1968
Descrizione fisica	511 p. ; 24 cm
Collana	Collection U , Série Histoire mèdièvale
Disciplina	940.1
Locazione	SDI FLFBC
Collocazione	SDI-2KB1 28 940.1 CHE 1
Lingua di pubblicazione	Francese
Formato	Materiale a stampa
Livello bibliografico	Monografia

2. Record Nr. UNINA9910806197803321

Titolo	Active Object Languages: Current Research Trends / / edited by Frank de Boer, Ferruccio Damiani, Reiner Hähnle, Einar Broch Johnsen, Eduard Kamburjan
Pubbl/distr/stampa	Cham : , : Springer Nature Switzerland : , : Imprint : Springer, , 2024
ISBN	3-031-51060-7
Edizione	[1st ed. 2024.]
Descrizione fisica	1 online resource (382 pages)
Collana	Lecture Notes in Computer Science, , 1611-3349 ; ; 14360
Disciplina	005.4
Soggetti	Computer programming Microprogramming Computer input-output equipment Logic design Computer networks Microprocessors Computer architecture Programming Techniques Control Structures and Microprogramming Input/Output and Data Communications Logic Design Computer Communication Networks Processor Architectures
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Active Objects based on Algebraic Effects -- Actor-based Designs for Distributed Self-organisation Programming -- Encore: Coda -- Bridging Between Active Objects: Multitier Programming for Distributed, Concurrent Systems -- A Survey of Actor-Like Programming Models for Serverless Computing -- Programming Language Implementations with Multiparty Session Types -- Modelling -- Integrated Timed Architectural Modeling/Execution Language -- Simulating User Journeys with Active Objects -- Actors Upgraded for Variability, Adaptability, and Determinism -- Analysis -- Integrating Data Privacy

	Compliance in Active Object Languages -- Context-aware Trace Contracts -- Type-Based Verification of Delegated Control in Hybrid Systems -- Enforced Dependencies for Active Objects.
Sommario/riassunto	Active Objects are a programming paradigm that supports a non-competitive, data-driven concurrency model. This renders active object languages to be well-suited for simulation, data race-free programming, and formal verification. Concepts from active objects made their way into languages such as Rust, ABS, Akka, JavaScript, and Go. This is the first comprehensive state-of-art overview on the subject, the invited contributions are written by experts in the areas of distributed systems, formal methods, and programming languages.