1. Record Nr.	UNINA990004036200403321
Autore	Tjäder, Jan-Olof
Titolo	Die Michliterarischen lateinischen Papyri Italiens aus der Zeit 445 [vierhundertvierzigfunf] - 700 [siebenhundert] / Jan-Olov Tjader
Pubbl/distr/stampa	Stockolm : Svanska Inst. i Rom, 1982
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Nota di contenuto	2.: Papyri 29-59.

2. **Record Nr.** UNICAMPANIASUN0016589

Titolo Il nemico ha la coda : psicologia e biologia della violenza / [a cura di] Grazia Attili, Francesca Farabollini, Patrizia Messeri ; scritti di Michael R. A. Chance ... [et al.]

Pubbl/distr/stampa Firenze : Giunti, [1996]

ISBN 88-09-20826-9

Descrizione fisica IX, 227 p. ; 23 cm.

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Soggetti Violenza
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Livello bibliografico Monografia

3. **Record Nr.** UNINA9910162825003321

Autore William Turner; Steve Leonard

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Soggetti Computer sound processing
JavaScript (Computer program language)
Webcasting

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Note generali A Focal Press book--cover.

Nota di bibliografia Includes bibliographical references at the end of each chapters and index.

Nota di contenuto	1. Overview and setup -- 2. Getting started with JavaScript and the Web Audio API -- 3. Operators -- 4. Conditional statements and loops -- 5. Functions -- 6. Objects -- 7. Node graphs and oscillators -- 8. Using HTML and CSS to build user interfaces -- 9. DOM programming with JavaScript -- 10. Simplifying DOM programming with JQuery -- 11. Loading and playing audio files -- 12. Factories and constructors -- 13. Abstracting the file loader -- 14. The node graph and working with effects -- 15. The biquad filter node -- 16. The convolver node -- 17. Stereo panning, channel splitting, and merging -- 18. The delay node -- 19. Dynamic range compression -- 20. Time -- 21. Creating audio visualizations -- 22. Adding flexibility to the audio loader abstraction -- 23. Building a step sequencer -- 24. AJAX and JSON -- 25. The future of JavaScript and the Web Audio API.
Sommario/riassunto	Learn how to program JavaScript while creating interactive audio applications with JavaScript for Sound Artists: Learn to Code With the Web Audio API ! William Turner and Steve Leonard showcase the basics of JavaScript language programing so that readers can learn how to build browser based audio applications, such as music synthesizers and drum machines. T he companion website offers further opportunity for growth. Web Audio API instruction includes oscillators, audio file loading and playback, basic audio manipulation, panning and time. This book encompasses all of the basic features of JavaScript with aspects of the Web Audio API to heighten the capability of any browser.