1. Record Nr. UNINA990003948610403321

Autore Rambaud, Joseph

Titolo Elements d'économie politique / Joseph Rambaud

Pubbl/distr/stampa [Paris]: [L. Larose], [1895?]

Edizione [2e éd.]

Descrizione fisica xii, 794 p.; 23 cm

Locazione SE

Collocazione Č/1 RAM
Lingua di pubblicazione Francese

Formato Materiale a stampa

Livello bibliografico Monografia

Record Nr. UNISA990001433980203316

Autore BALLONE, Edoardo

Titolo Uguali e diversi : i travestiti come e perché / Edoardo Ballone

Pubbl/distr/stampa Milano : G. Mazzotta, 1978

Descrizione fisica 128 p.; 19 cm

Collana Nuova informazione ; 83

Disciplina 301.415

Soggetti Travestitismo

Collocazione II.5. 688(Varie coll 321/83)

Lingua di pubblicazione Italiano

Formato Materiale a stampa

Livello bibliografico Monografia

3. Record Nr. UNISA990002243820203316

Autore LASOK, D.

Titolo An introduction to the law and institutions of the European

Communities / D. Lasok; with a chapter of agricolture by J.W. Bridge

Pubbl/distr/stampa London: Butterworths, 1980

Edizione [3.ed]

Descrizione fisica XXXIII, 455 p.; 21 cm

Collocazione XXIII.4.B. 261 (IG VIII 12 620)

Lingua di pubblicazione Inglese

Formato Materiale a stampa

Livello bibliografico Monografia

4. Record Nr. UNINA9910299050103321

Autore Soukup Jiri

Titolo Serialization and Persistent Objects: Turning Data Structures into

Efficient Databases / / by Jiri Soukup, Petr Macháek

Pubbl/distr/stampa Berlin, Heidelberg:,: Springer Berlin Heidelberg:,: Imprint: Springer,

, 2014

ISBN 3-642-39323-3

Edizione [1st ed. 2014.]

Descrizione fisica 1 online resource (276 p.)

Disciplina 004

004.5 005.43 005.74

Soggetti Data structures (Computer science)

Database management

Operating systems (Computers)
Data Storage Representation
Database Management
Operating Systems

Lingua di pubblicazione Inglese

Formato Materiale a stampa

Livello bibliografico
Note generali
Nota di contenuto

Description based upon print version of record.

Monografia

Introduction -- Fundamentals of persistence -- Data structures, libraries, and UML -- Advanced features, schema migration -- Languages, their features and limitations -- Automatic persistence for Objective-C -- Benchmark -- Proposal to add a keyword to all OO languages -- The future.

Sommario/riassunto

Recently, the pressure for fast processing and efficient storage of large data with complex relations increased beyond the capability of traditional databases. Typical examples include iPhone applications, computer aided design – both electrical and mechanical, biochemistry applications, and incremental compilers. Serialization, which is sometimes used in such situations is notoriously tedious and error prone. In this book, Jiri Soukup and Petr Macháek show in detail how to write programs which store their internal data automatically and transparently to disk. Together with special data structure libraries which treat relations among objects as first-class entities, and with a UML class-diagram generator, the core application code is much simplified. The benchmark chapter shows a typical example where persistent data is faster by the order of magnitude than with a traditional database, in both traversing and accessing the data. The authors explore and exploit advanced features of object-oriented languages in a depth hardly seen in print before. Yet, you as a reader need only a basic knowledge of C++, Java, C#, or Objective C. These languages are guite similar with respect to persistency, and the authors explain their differences where necessary. The book targets professional programmers working on any industry applications, it teaches you how to design your own persistent data or how to use the existing packages efficiently. Researchers in areas like language design, compiler construction, performance evaluation, and no-SQL applications will find a wealth of novel ideas and valuable implementation tips. Under http://www.codefarms.com/book, you will find a blog and other information, including a downloadable zip file with the sources of all the listings that are longer than just a few lines ready to compile and run. .