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Autore	Scapens, Robert William
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**Sommario/riassunto**

Emilio Lussu was an Italian MP and Professor of Political Economy, who was imprisoned because of his opposition to Mussolini. In 1929 he escaped with two fellow prisoners from the island of Lipari. Enter Mussolini combines an account of Mussolini's rise to power and a critique of the Italian fascist movement that was influential at a time when many observers were still sympathetic to fascism, at least in its Italian guise. It was first published in English in 1936.

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**Autore**

Shyamasundar Rudrapatna <1950->

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Contents; Preface; Organization of the Monograph; Dependence of the chapters; Acknowledgement; PART I: Real Time Systems - Background; Summary; 1 Real Time System Characteristics; 1.1 Real-time and

Reactive Programs; 2 Formal Program Development Methodologies; 2.1 Requirement Specification; 2.1.1 An Example; 2.2 System Specifications; 3 Characteristics of Real-Time Languages; 3.1 Modelling Features of Real-Time Languages; 3.2 A Look at Classes of Real-Time Languages; 4 Programming Characteristics of Reactive Systems; 4.1 Execution of Reactive Programs; 4.2 Perfect Synchrony Hypothesis 4.3 Multiform Notion of Time4.4 Logical Concurrency and Broadcast Communication; 4.5 Determinism and Causality; PART II: Synchronous Languages; Summary; 5 Esterel Language: Structure; 5.1 Top Level Structure; 5.1.1 Signals and Events; 5.1.2 Module Instantiation; 5.2 Esterel Statements; 5.2.1 Data Handling Statements; 5.2.2 Reactive Statements; 5.2.3 Derived Statements; 5.3 Illustrations of Esterel Program Behaviour; 5.4 Causality Problems; 5.5 A Historical Perspective; 6 Program Development in Esterel; 6.1 A Simulation Environment; 6.2 Verification Environment  
7 Programming Controllers in Esterel7.1 Auto Controllers; 7.1.1 A Very Simple Auto Controller; 7.1.2 A Complex Controller; 7.1.3 A Cruise Controller; 7.1.4 A Train Controller; 7.1.5 A Mine Pump Controller; 8 Asynchronous Interaction in Esterel; 9 Futurebus Arbitration Protocol: A Case Study; 9.1 Arbitration Process; 9.2 Abstraction of the Protocol; 9.3 Solution in Esterel; 10 Semantics of Esterel; 10.1 Semantic Structure; 10.2 Transition Rules; 10.2.1 Rules for Signal Statement; 10.3 Illustrative Examples; 10.4 Discussions; 10.5 Semantics of Esterel with exec  
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13 Synchronous Language Argos13.1 Argos Constructs; 13.2 Illustrative Example; 13.3 Discussions; PART IV: Verification of Synchronous Programs; Summary; 14 Verification of Esterel Programs; 14.1 Transition System Based Verification of Esterel Programs; 14.1.1 Detailed Discussion; 14.2 Esterel Transition System; 14.2.1 Abstraction and Hiding; 14.2.2 Observation Equivalence Reduction; 14.2.3 Context Filtering; 14.3 Temporal Logic Based Verification; 14.4 Observer-based Verification; 14.5 First Order Logic Based Verification; 15 Observer Based Verification of Simple Lustre Programs  
15.1 A Simple Auto Controller

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## Sommario/riassunto

The primary aim of this monograph is to present the current research efforts that have gone into/or going on in the systematic design of real-time programs. Such an effort would help researchers and users in the area to get a clear picture of the issues of specification, verification and design of real-time reactive programs. It will clearly enable us to identify languages that can be used for different kinds of applications. Obviously, in an upcoming area like this, this presentation is far from complete. The quintessence of the monograph can be captured by the following question: How can

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