1. Record Nr. UNICASRML0264583

Titolo	1. Introduction : avec planches, figures en photogravure, tables et index
Pubbl/distr/stampa	Osnabruck, : Otto Zeller, 1967
Edizione	[Reimpression]
Descrizione fisica	XXVIII, 284 p. ; 27 cm
Lingua di pubblicazione	Francese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Ripr. facs. dell'ed. 1888

2. Record Nr. UNINA9910830845603321

Autore	Ruffell Alastair
Titolo	Geoforensics [[electronic resource] /] / Alastair Ruffell and Jennifer McKinley ; with contributions from Laurance Donnelly, Mark Harrison, Antoinette Keaney
Pubbl/distr/stampa	Chichester, England ; ; Hoboken, NJ, : John Wiley & Sons, c2008
ISBN	1-281-84094-7 9786611840945 0-470-75885-6 0-470-75884-8
Descrizione fisica	1 online resource (346 p.)
Altri autori (Persone)	McKinleyJennifer
Disciplina	363.25
Soggetti	Forensic geology Environmental forensics Geologia forense Llibres electrònics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references (p. [317]-329) and index.

Nota di contenuto	Geoforensics; Contents; Acknowledgements; Preamble; 1 Background to the work, organization of the text and history of research; 2 Physical geography, geomorphology, landform interpretation, archaeology, stratigraphy and hydrodynamics; 3 Geophysics; 4 Remote sensing; 5 Spatial location and geographic information science; 6 Scale, sampling and geostatistics; 7 Conventional geological analysis; 8 Trace evidence; 9 The search for buried materials; 10 Circuit complete; Appendix 1. Search methods; Appendix 2. Soil sampling; Glossary; References; Index;
Sommario/riassunto	Geoforensics is a comprehensive introduction to the application of geoscience to criminal, humanitarian, environmental and military investigations. Hallmark features:.:.; Includes large-scale applications such as remote sensing, landform, geophysics as well as small-scale examinations of rocks and spoils to trace material – the two scales of investigation are linked by geoscience applications to forensics.; Illustrated with over 40 case studies to inform the reader through theory as well as application.; Includes examples taken from an environmental and humanitarian perspective in addition to

3.

Record Nr.	UNINA9910645987503321
Autore	Field Brian
Titolo	Burgas : : Planning a Black Sea Smart City / / Brian Field, European Investment Bank . Volume 5
Pubbl/distr/stampa	[s.l.] : , : European Investment Bank, , 2019
ISBN	92-861-3882-2
Descrizione fisica	1 online resource (20 p.)
Soggetti	Business & Economics / Finance Economics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Sommario/riassunto	Burgas regularly tops the list of best places to live in Bulgaria. Whether

	enjoying a walk through the resplendent Sea Garden, relaxing on the beautiful central city beach, or enjoying a drink and fresh grilled fish at one of the many outdoor bars and restaurants, it is easy to see why tourists like it so much. A key challenge for the city, however, is to extend this good feeling to the off-season, when tourists are few, the economy is less animated, and the central area is almost comatose after dark. The city aims to deliver this transformation with its smart city agenda.

4.

Record Nr.	UNINA9910483445003321
Titolo	Computer supported cooperative work in design I : 8th international conference, CSCWD 2004, Xiamen, China, May 26-28, 2004 : revised selected papers / / Weiming Shen ... [et al.] (eds.)
Pubbl/distr/stampa	Berlin ; ; New York, : Springer, c2005
Edizione	[1st ed. 2005.]
Descrizione fisica	1 online resource (XII, 460 p.)
Collana	Lecture notes in computer science, , 0302-9743 ; ; 3168
Altri autori (Persone)	ShenWeiming
Disciplina	620/.00420285
Soggetti	Engineering design - Data processing Teams in the workplace - Data processing Industrial design System design
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Selected papers originally published: Piscataway, N.J. : IEEE Press ; Beijing, China : International Academic Publishers/Beijing World Pub. Corp., 2004.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	CSCW Techniques and Methods -- Vega Information Grid for Collaborative Computing -- Physical Object Icons Buttons Gesture (PIBG): A New Interaction Paradigm with Pen -- A Novel Method of QoS Based Resource Management and Trust Based Task Scheduling -- Learning to Plan the Collaborative Design Process -- Groupware System Design and the Context Concept -- Grid Authorization Management Oriented to Large-Scale Collaborative Computing -- Research on Network Performance Measurement Based on SNMP -- Concepts, Model

and Framework of Cooperative Software Engineering -- An Algorithm for Cooperative Learning of Bayesian Network Structure from Data -- Non-violative User Profiling Approach for Website Design Improvement -- Agents and Multi-agent Systems -- Generative Design in an Agent Based Collaborative Design System -- Similarity Based Agents for Design -- Semantic Integration in Distributed Multidisciplinary Design Optimization Environments -- Formal Dialogue and Its Application to Team Formation in Cooperative Design -- MA_CORBA: A Mobile Agent System Architecture Based on CORBA -- A Multi-agent Based Method for Handling Exceptions in Computer Supported Cooperative Design -- Ontology and Knowledge Management -- CEJ – An Environment for Flexible Definition and Execution of Scientific Publication Processes -- Methodology of Integrated Knowledge Management in Lifecycle of Product Development Process and Its Implementation -- Knowledge-Based Cooperative Design Technology of Networked Manufacturing -- Multi-ontology Based System for Distributed Configuration -- Collaborative Design and Manufacturing, and Enterprise Collaboration -- Online Collaborative Design Within a Web-Enabled Environment -- C-Superman: A Web-Based Synchronous Collaborative CAD/CAM System -- Developing a Multidisciplinary Approach of Concurrent Engineering -- Hardware/Software Co-design Environment for Hierarchical Platform-Based Design -- A Computer Supported Collaborative Dynamic Measurement System -- A Collaborative Management and Training Model for Smart Switching System -- A Web-Based Fuzzy-AHP Method for VE Partner Selection and Evaluation -- A Method of Network Simplification in a 4PL System -- Virtual Reality and Applications -- Using Augmented Reality Technology to Support the Automobile Development -- Real-Time Selective Scene Transfer -- Design and Implementation of a Collaborative Virtual Shopping System -- Digital Virtual Human Based Distance Education System -- Workflows -- Towards Incompletely Specified Process Support in SwinDeW – A Peer-to-Peer Based Workflow System -- A Flexible Workflow Model Supporting Dynamic Selection -- Temporal Logic Based Workflow Service Modeling and Its Application -- Research on Cooperative Workflow Management Systems -- Effective Elements of Integrated Software Development Process Supported Platform -- Other Related Approaches and Applications -- Hierarchical Timed Colored Petri Nets Based Product Development Process Modeling -- An Intelligent Petri Nets Model Based on Competitive Neural Network -- An Automatic Coverage Analysis for SystemC Using UML and Aspect-Oriented Technology -- Optimistic Locking Concurrency Control Scheme for Collaborative Editing System Based on Relative Position -- Research on Content-Based Text Retrieval and Collaborative Filtering in Hybrid Peer-to-Peer Networks -- On the Stochastic Overlay Simulation Network -- Applying Semiotic Analysis to the Design and Modeling of Distributed Multimedia Systems -- A Rapid Inducing Solid Model Towards Web-Based Interactive Design.

Sommario/riassunto

The design of complex artifacts and systems requires the cooperation of multidisciplinary design teams using multiple commercial and non-commercial engineering tools such as CAD tools, modeling, simulation and optimization software, engineering databases, and knowledge-based systems. Individuals or individual groups of multidisciplinary design teams usually work in parallel and separately with various engineering tools, which are located on different sites, often for quite a long time. At any moment, individual members may be working on different versions of a design or viewing the design from various perspectives, at different levels of detail. In order to meet these requirements, it is necessary to have effective and efficient

collaborative design environments. These environments should not only automate individual tasks, in the manner of traditional computer-aided engineering tools, but also enable individual members to share information, collaborate and coordinate their activities within the context of a design project. CSCW (computer-supported cooperative work) in design is concerned with the development of such environments.